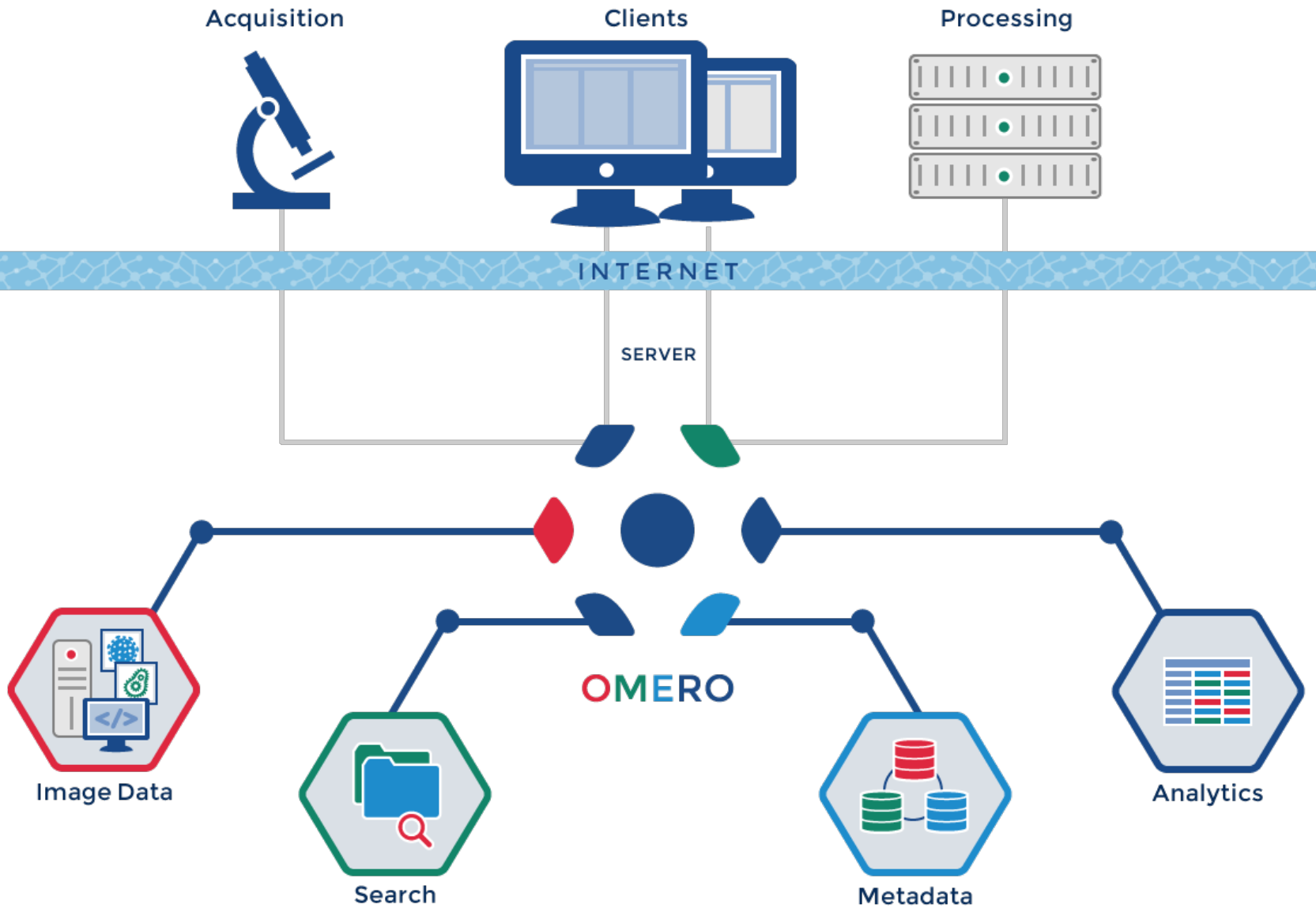


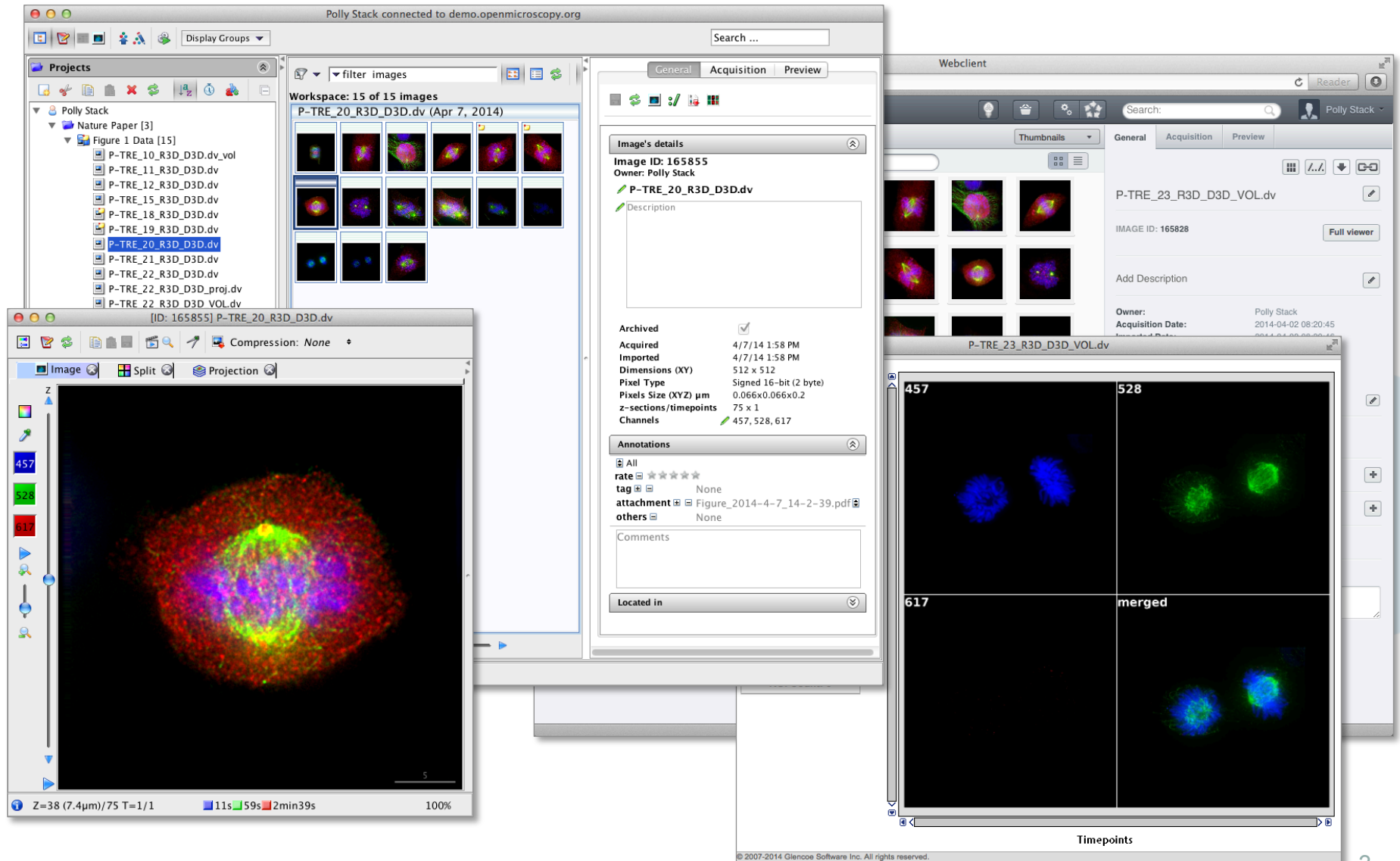
# THE PROBLEM

# The OMERO Platform





# OMERO: Desktop, Web and CLI clients





# THE OME TEAM

# The OME Team and Consortium





# Add in Some Users



# THE CONTEXT

# Common Development Aim

- deploy functional software
- allows users to achieve tasks
- ease of use
- learnability
- robustness

# Expert Systems & Academic Development

- very traditional situation
- well recognised issues
- “it works for me”
- expanding to non-expert users
- determining the user pool
- being all things to everybody

# User Experience

- UX team
- requirements gathering
- task and workflow analysis
- UI design
- testing
- user evaluation
- documentation and training



# Broad Range and Spread of Users

- **Scientists**
- Facility managers
- Administrators
- Developers
  - Dundee
  - Consortium Members
  - Glencoe
  - Wider community

# Scientist User

- User Interface

- the only way users have to interact with a system

- what they see is what they get ...

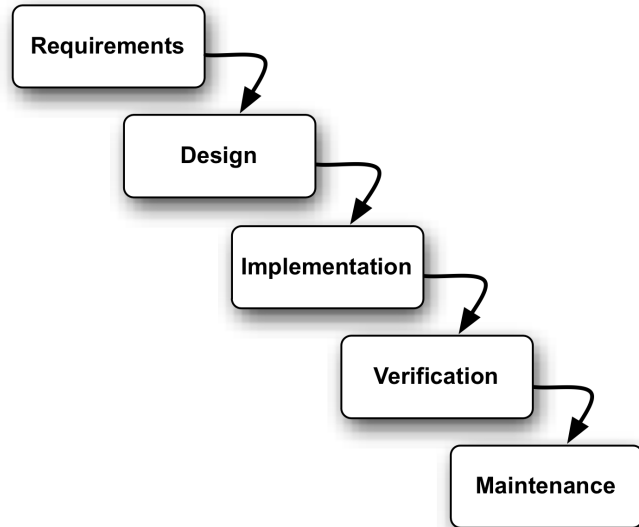
... they only get what they can see.



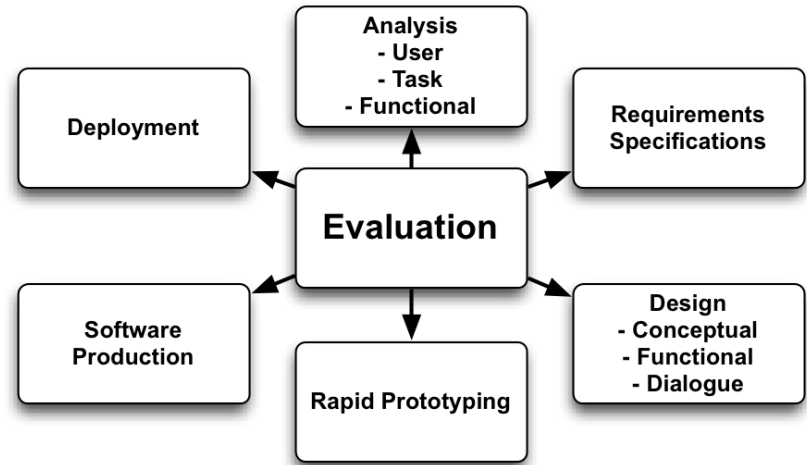
# THE APPROACH

# Classic Development Models

## Waterfall Model

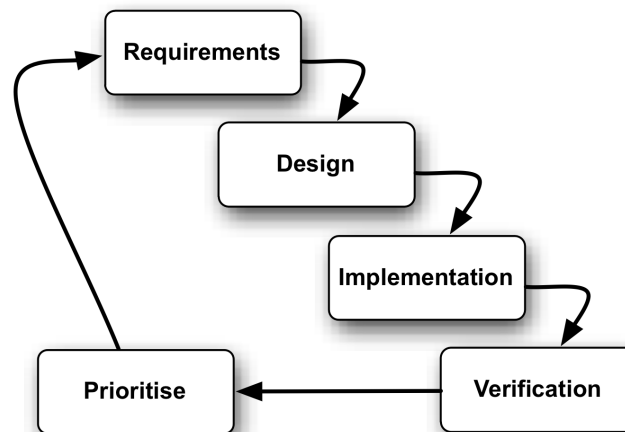


## Star Model

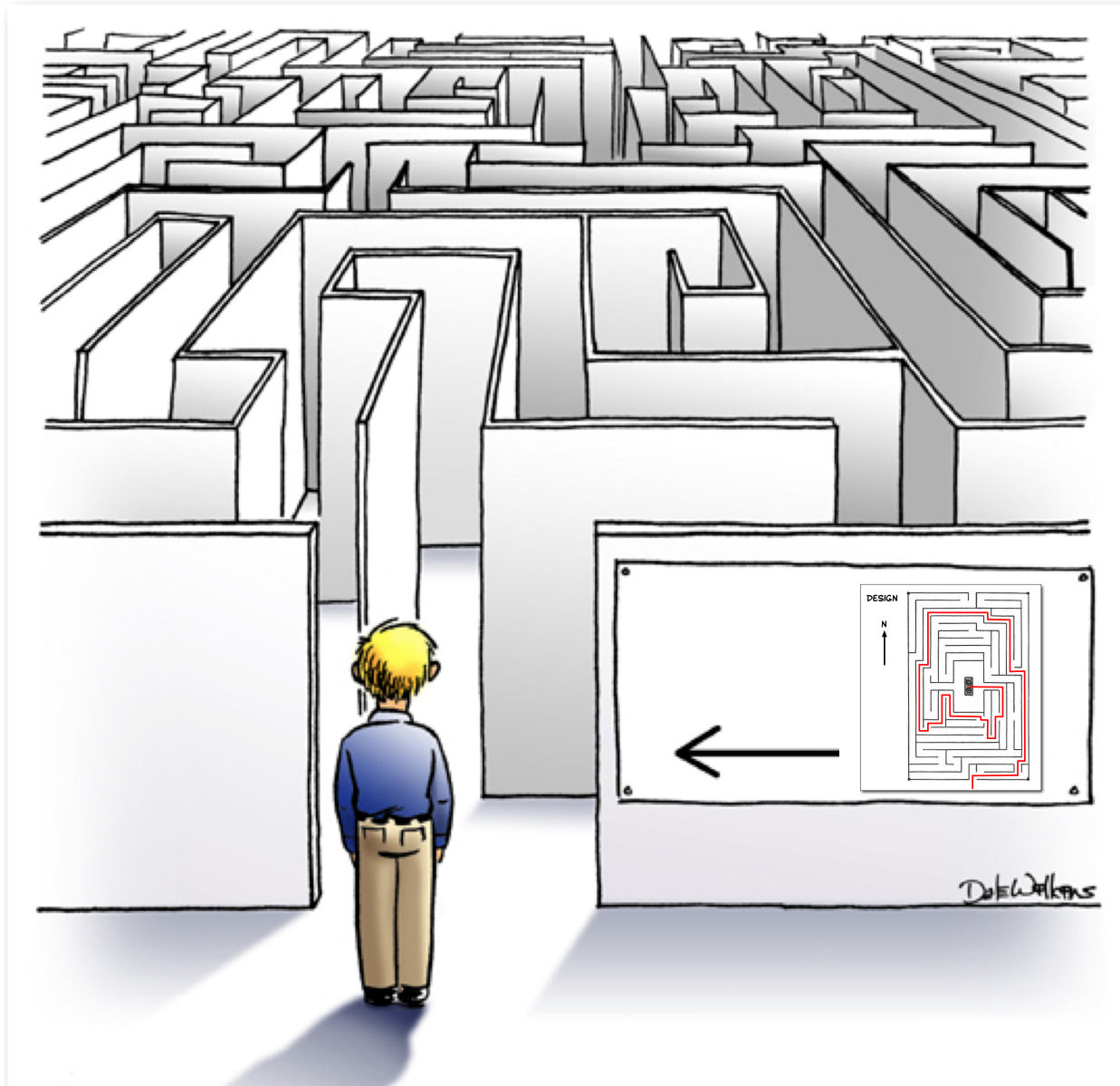


Hartson and Hix

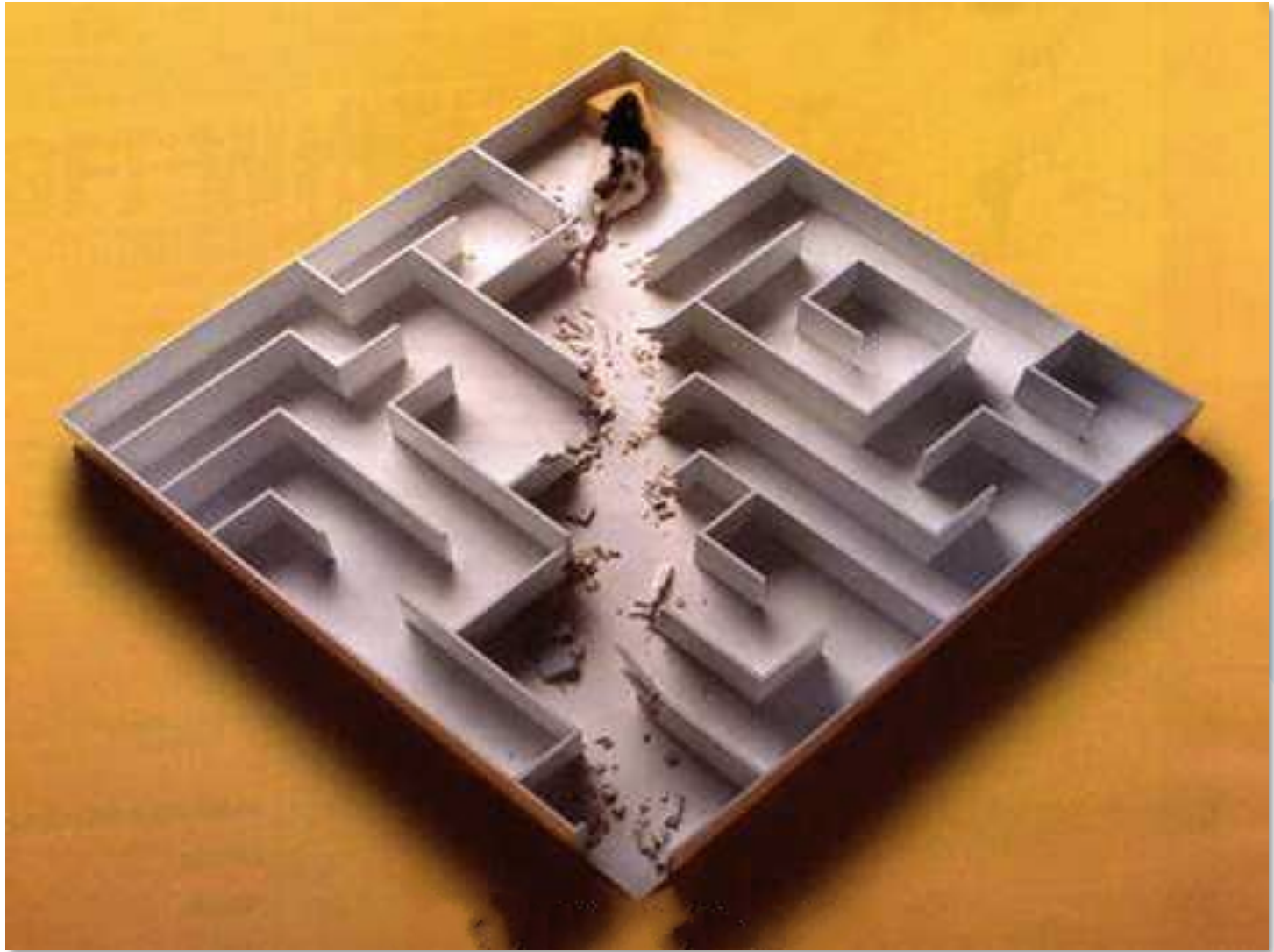
## Agile-Waterfall Model



# Design = Map of How to Reach Goal



## Approach Preferred by Some



# Design is Communication

- saves time and effort
- avoids mistakes/crossed wires
- prevents redundancy
- facilitates collaboration
- enhances documentation

# Expert Knowledge and Mental Models

- mental models are incomplete, unstable, nebulous and easily confused (Norman)
- making mental models explicit stabilises them and clarifies ideas
- expert scientist users, expert developer users
- mostly expert knowledge is “deep knowledge”  
i.e. tacit, not consciously articulated
- making abstract knowledge explicit actually changes it (Bliss)



# Kick Starts Thought Processes

- starts developers thinking
- before they start coding
  - done a lot of pre-processing
  - firmed up their mental models
  - filled in gaps
- this is where real time-saving can take place



OME DESIGN

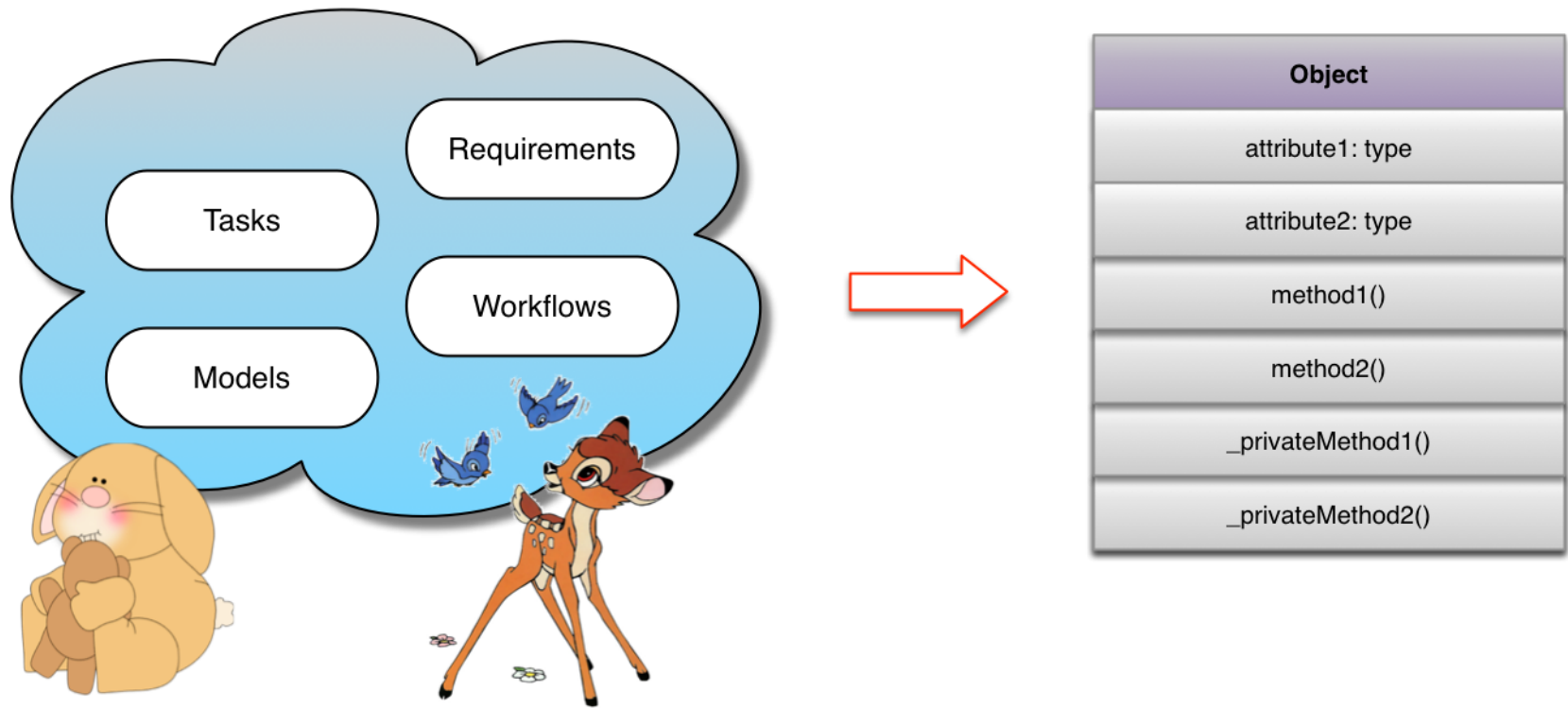
# UX Team Workflow

- starts with requirements
- use cases
  - single task
  - complex workflow
- sometimes small user numbers
- busy people
- once on board very helpful

# UX Team Workflow

- Client Group meetings
  - present requirements
  - talk through issues
  - present any scoping/feedback
- often where conceptual design and functional design get all twisted up

# Conceptual and Functional Design

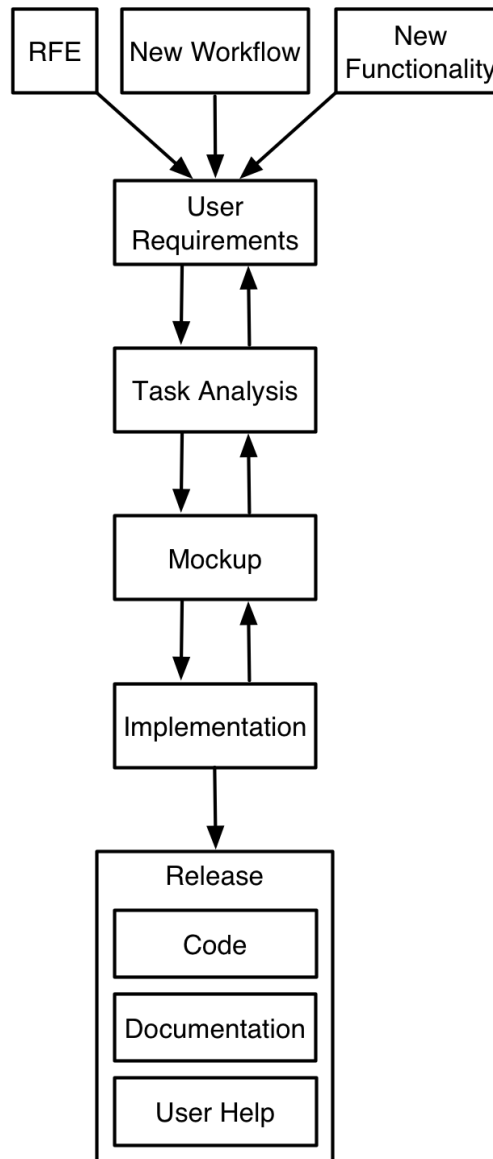


# Reality



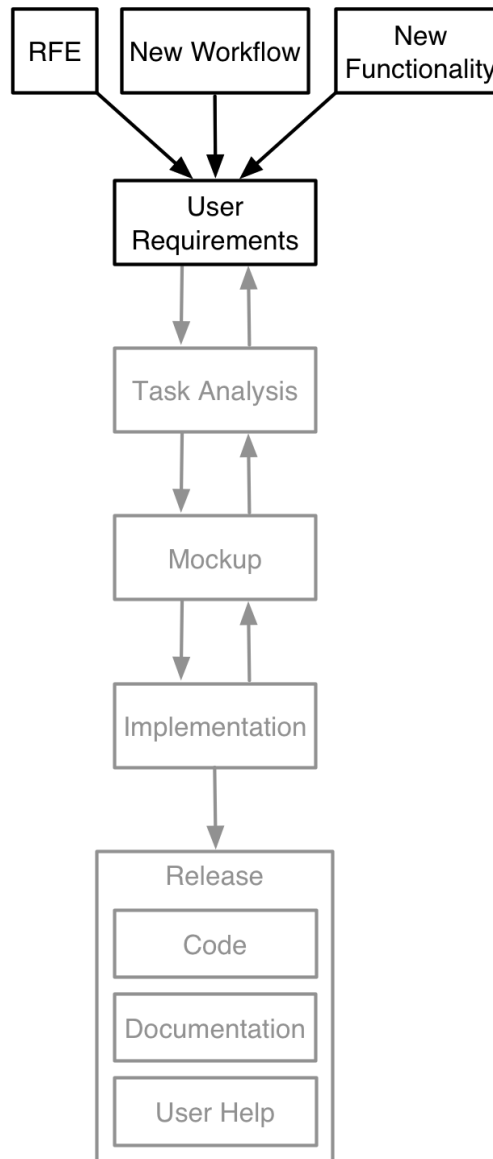
# SCOPING

# Scoping Workflow

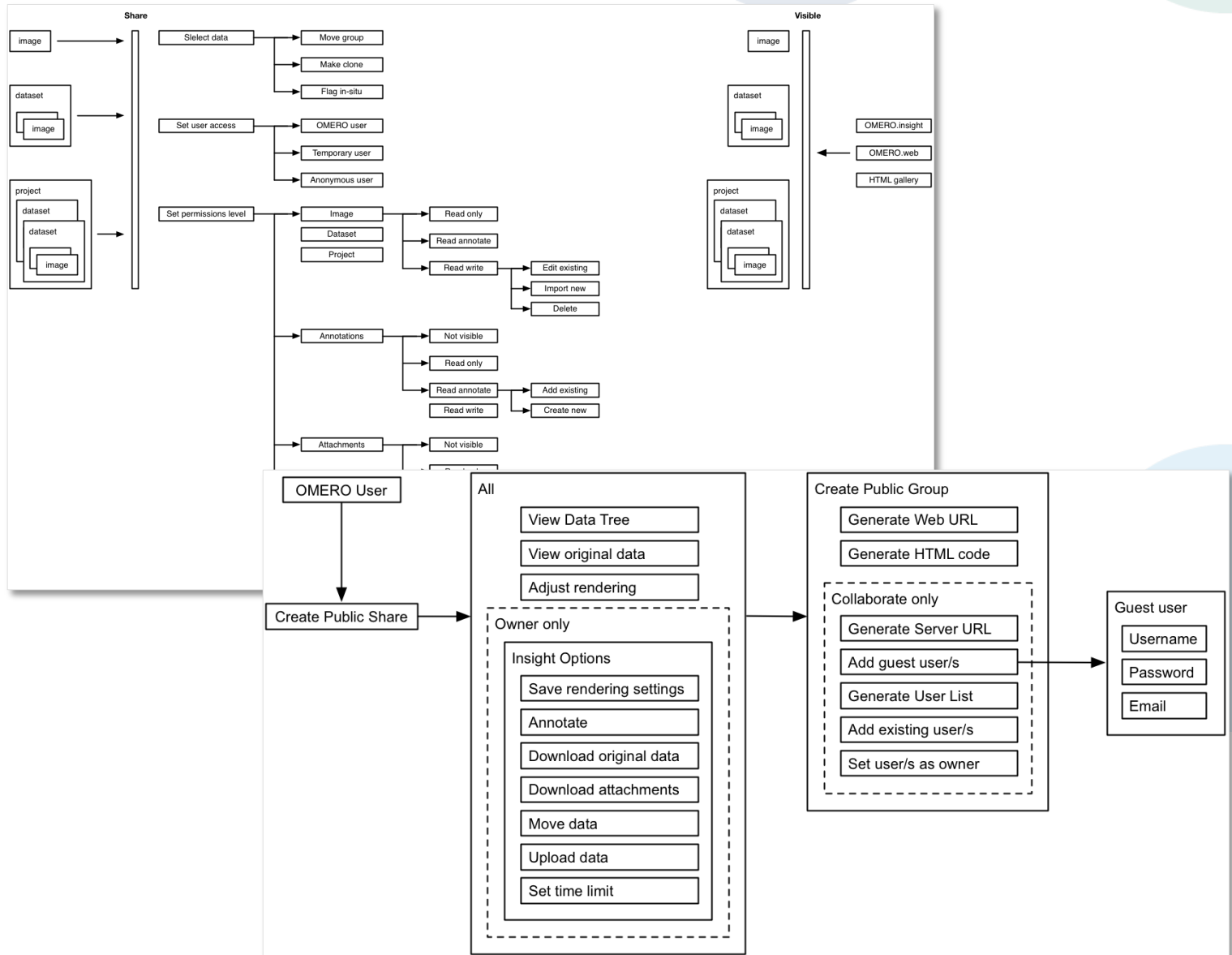
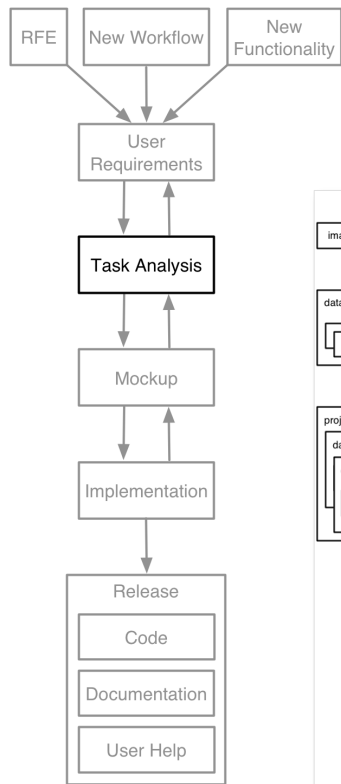




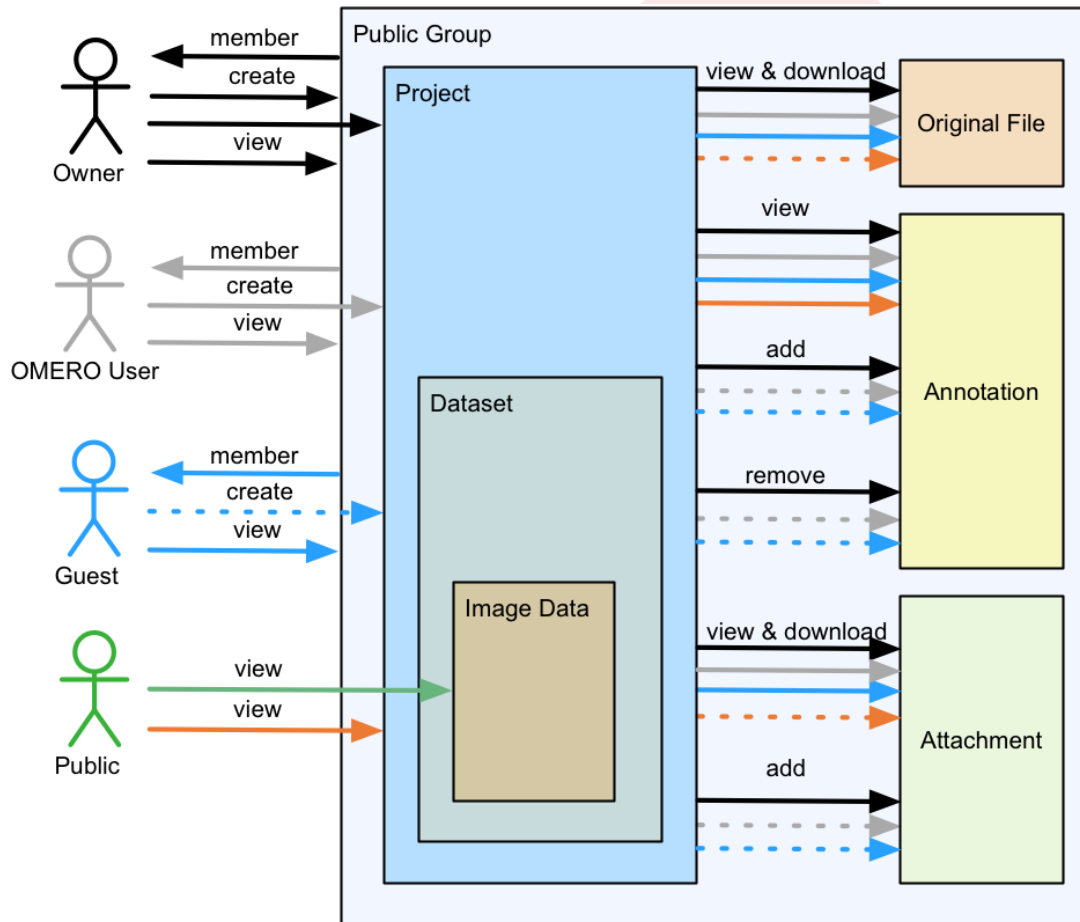
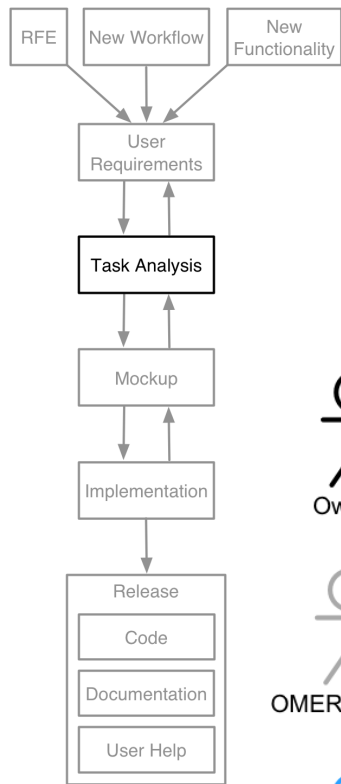
# One Step at a Time



# Task Analysis



# UML-type Use Case Diagram



**Key:**

Default:

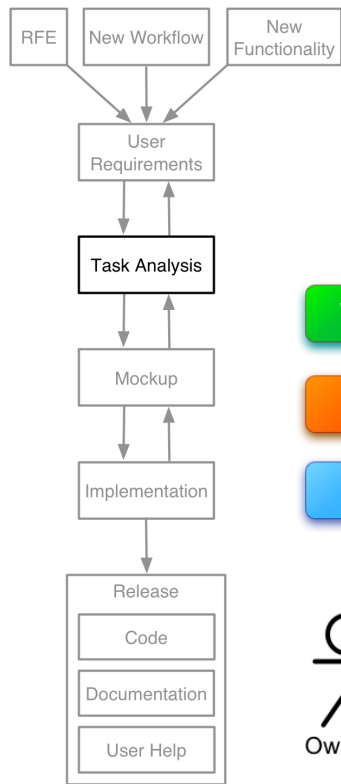
Configurable:

**Web Gallery**

**Publish**

**Collaborate**

# Flow Diagrams



**Web Gallery**

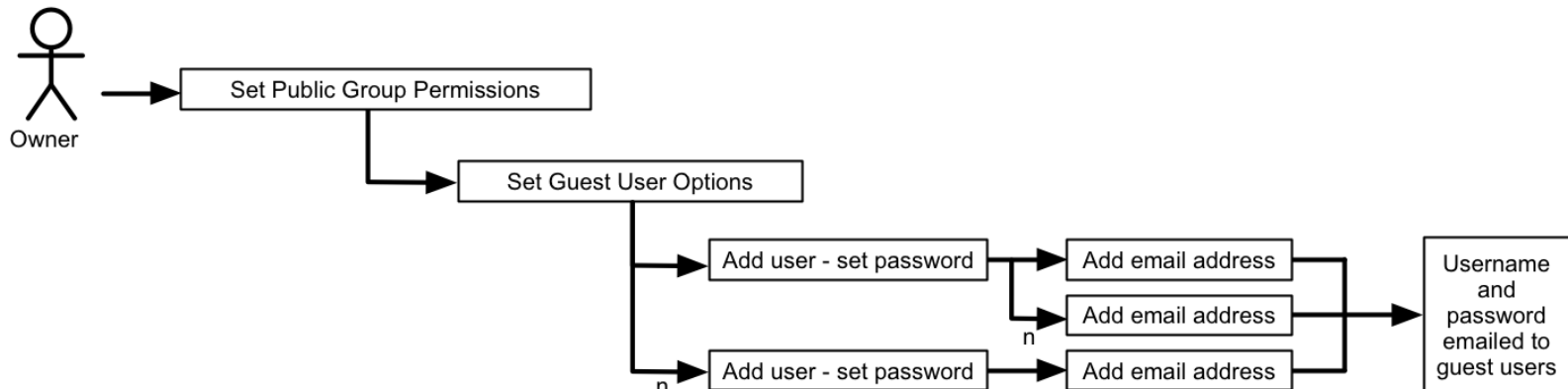
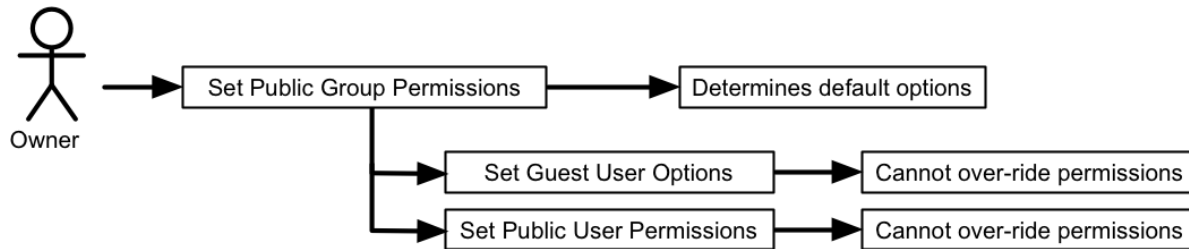
Has same permissions and interactivity as current "share link" in Web client but does not require login to view images.

**Publish**

Has same permissions and interactivity as current "Virtual Microscope" user but does not require login to view images/annotations/attachments.

**Collaborate**

Has same permissions and interactivity as current group permissions system - requires insight and login but group owner can generate username/s and password/s.



# Collaboration

The screenshot shows a Google Docs document titled "Default-Owner Rendering Settings V1" by Gus Ferguson. The document content includes a date "14-04-24", a note "Discussed with Jean-Marie", and instructions to "Add blue box to selected rendering settings to highlight it." It also lists tasks for "GF" and "Also":

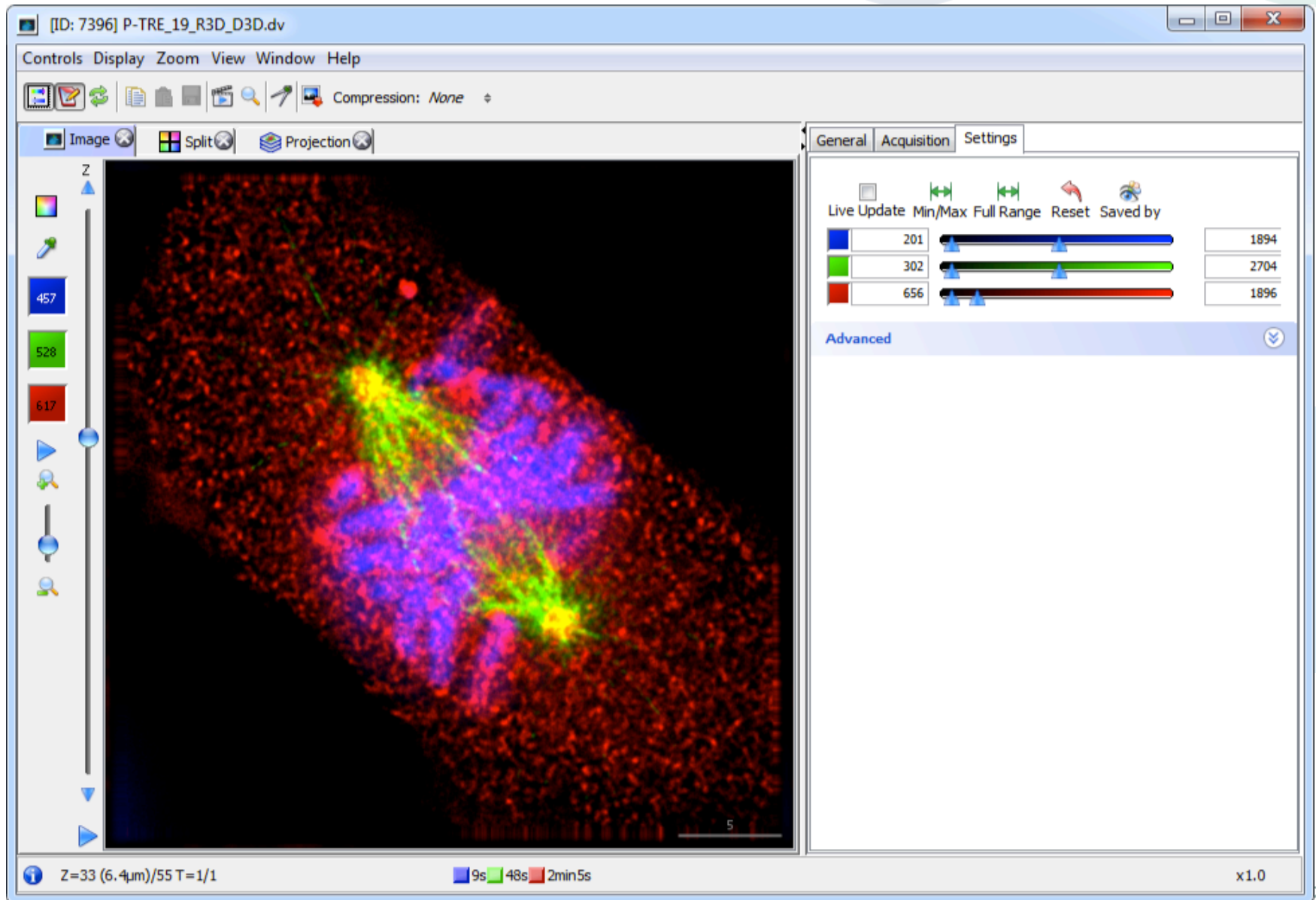
- replace "Reset" with "Default" in Saved by thumbnails and menu
- add check to selected settings in menu

Below the text are two screenshots of a software interface. The top one shows a "Workspace: 5 of 5 images" with a grid of thumbnails and a "Saved by" section with thumbnails for "Default", "user-9", "user-3", and "user-12". The bottom one shows a similar interface but with a different set of thumbnails.

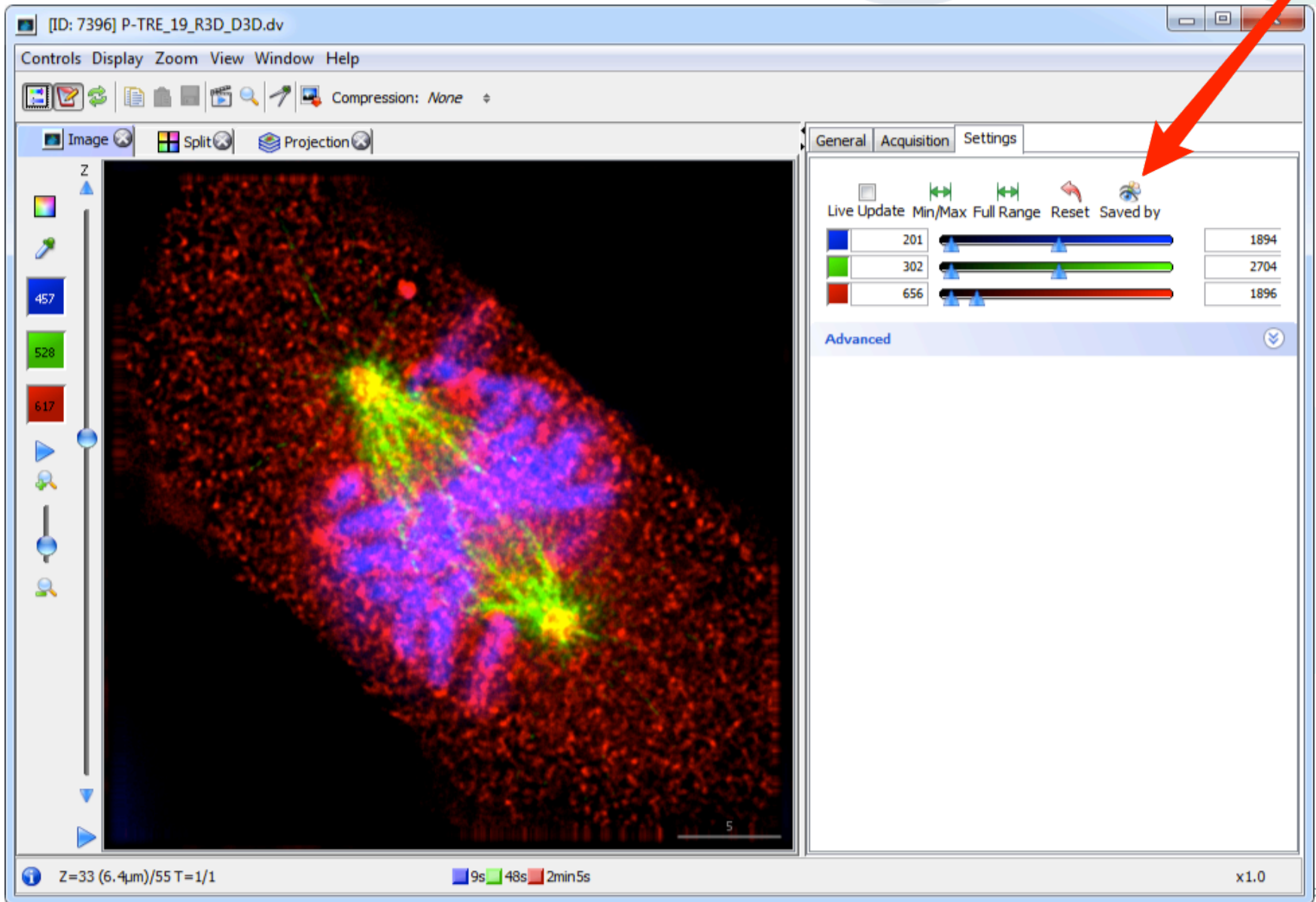
The screenshot shows a Trello board titled "Rendering Settings - Display in UI and other Issues. on UX Board". The board has a card titled "Rendering Settings - Display in UI and other Issues." with the following details:

- Members:** DL, PW, and others.
- Labels:** Active, Investigation.
- Description:** Display settings owned by other still need some investigation to take into account the issues raised by the 5.0.3 changes and further development. Main GDoc: <https://docs.google.com/document/d/1ZqNSdzLPzeOzvERjJQRuE9pY8RogehqCTyXqSMC4d-I4/edit>
- Checklist:** 100% complete. Item: ☒ Add-saving-of-multiple-settings-for-each-user.
- Activity:** Comments from Gus Ferguson and Jean-Marie Burel discussing settings and user-specific configurations.

# Use Cases

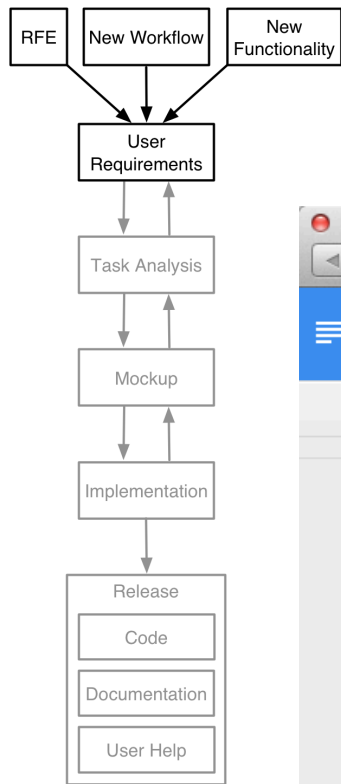


# Use Cases





# Use Cases



Default-Owner Rendering Settings V1 – Google Docs

docs.google.com/document/d/1ZqNSdzLPzeOzvERJJQRuE9pY8ogehqCTyXqSMC4d-i4/edit

Default-Owner Rendering Settings V1

File Edit View Insert Format Tools Table Add-ons Help Last edit was on 19 December 2014

Comments Share

100% Normal text Arial 11 B I U A

## Default-Owner Rendering Settings V1

Arising from feedback from Oxford

Trello Card: <https://trello.com/c/Jv1L8gqY/163-rendering-settings>

### Testing of Current State

Insight:

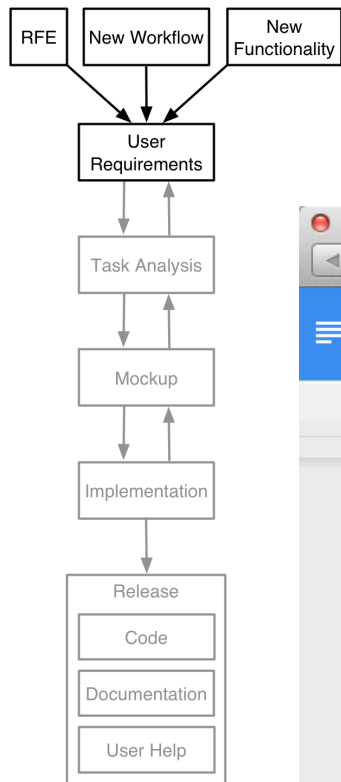
- If owner has not changed rendering settings then default settings show up as owner settings.
- If owner has changed settings, no default settings show in "Settings By" list - just new owner settings.
- Have to use "Revert" to see default settings.
- In read-only when a non-owner changes rendering settings, these are retained for the session in that group, but no entry added to the "Settings By" list. Will not see changes if remove group from data tree and then reinitiate it and view again.
- In read-annotate if a non-owner views an image without changing rendering settings, an entry is made in the "Settings By" list with the default settings.
- In read-only another user sees the owner's settings by default - in read-annotate a user sees the default settings
- In read-only a group owner cannot save changed settings for the data belonging to another user - either group owner or member. This is contrary to the published permissions.
- In read-annotate - if non-owner changes rendering settings - the thumbnail do not update

Web:

- In read-annotate - no ability to see settings from other users - presented with default settings.
- In read-only - see owners settings by default.



# Use Cases



Default-Owner Rendering Settings V1 – Google Docs

https://docs.google.com/document/d/1ZqNSdzLPzeOzvERJJQRuE9pY8ogehqCTyXqSMC4d-i4/e

Default-Owner Rendering Settings V1

File Edit View Insert Format Tools Table Add-ons Help Last edit was on 19 December 2014

Comments Share

100% Normal text Arial 11 B I U A

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19

- In read-only - see owners settings by default.

Points:

- default to display owner's settings if user has no settings of own
- do not save default settings as user settings if user just views and does not alter settings
- have the settings thumbnails displayed by default
  - this will expose them better
  - plenty of room
  - can collapse if desired)
  - increase size of thumbnails to centre pane default - can't see anything worthwhile as they are
- could do with new icon
- highlight owner's settings with blue text
- display "Reset" settings as thumbnail
- right click on thumbnails should give
 

Display Rendering Settings > Default  
 user-1  
 user-2
- selection of another rendering setting should not over-write user's setting if present
- if no user rendering setting then displayed setting can be saved as user setting as normal
- need to get the rendering settings switching into Web

Insight Mockups:

user-3 user-3 connected to trout.openmicroscopy.org

Display Groups

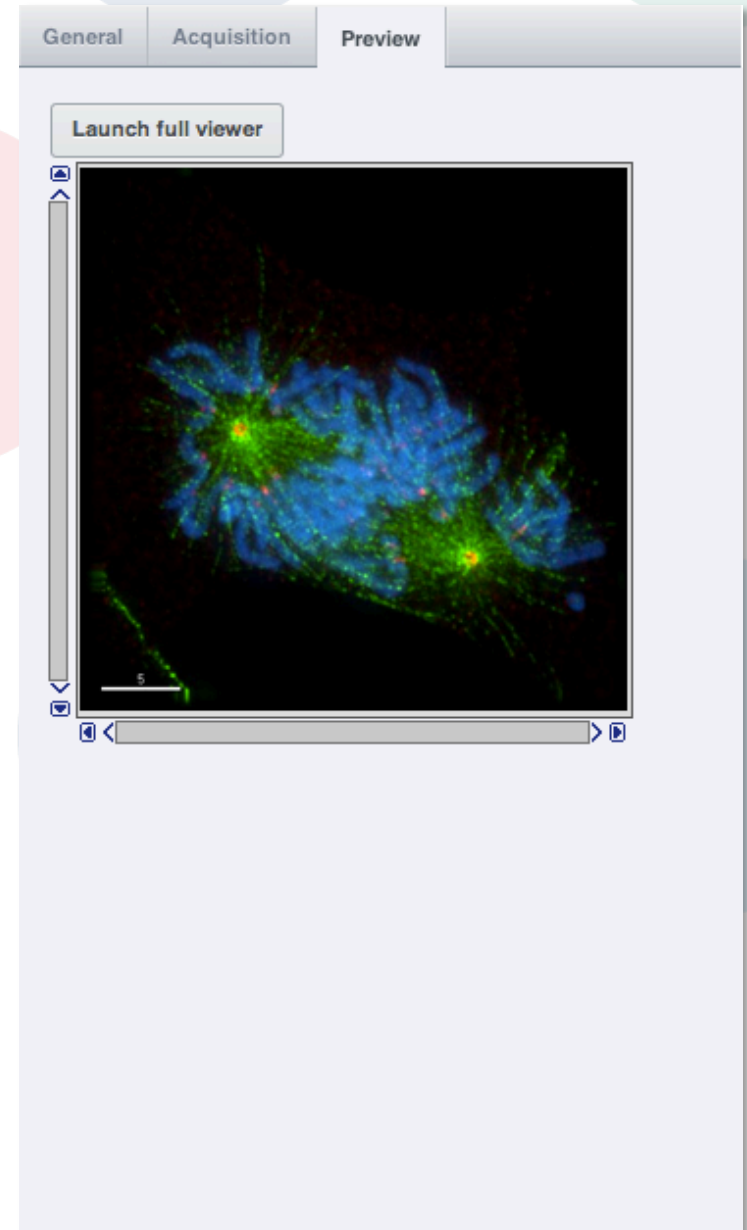
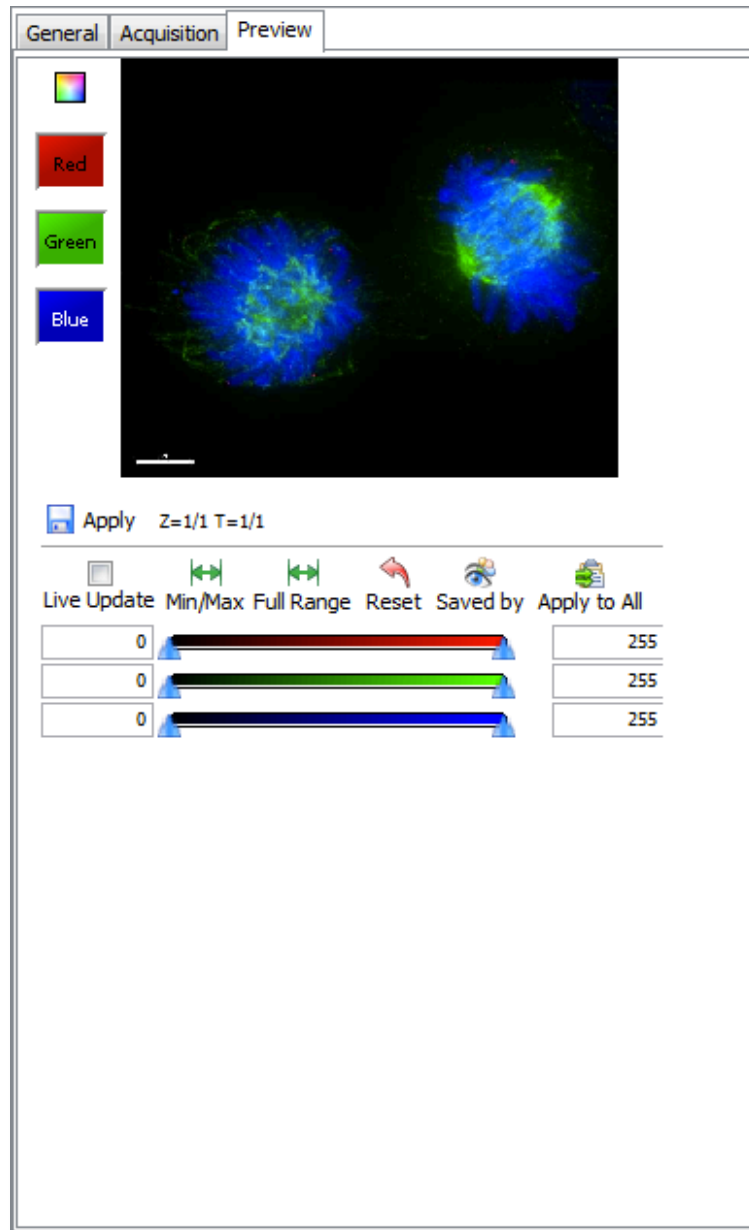
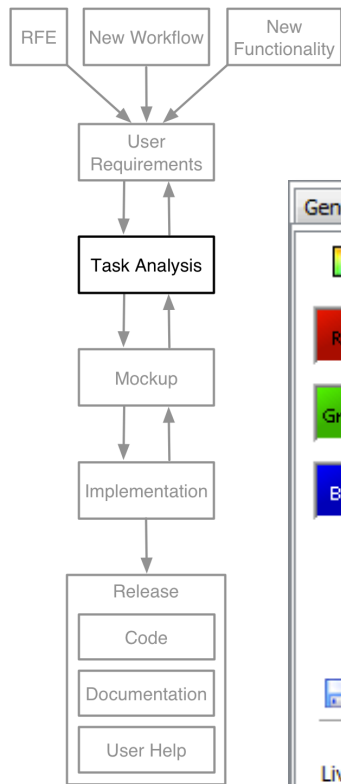
# Back end

The screenshot shows a Trello board titled "UX Board" with a purple header. The board is viewed in a web browser at the URL "https://trello.com/b/SujuEnmJ/ux-board". The board is organized into a "Cards" column. The cards are as follows:

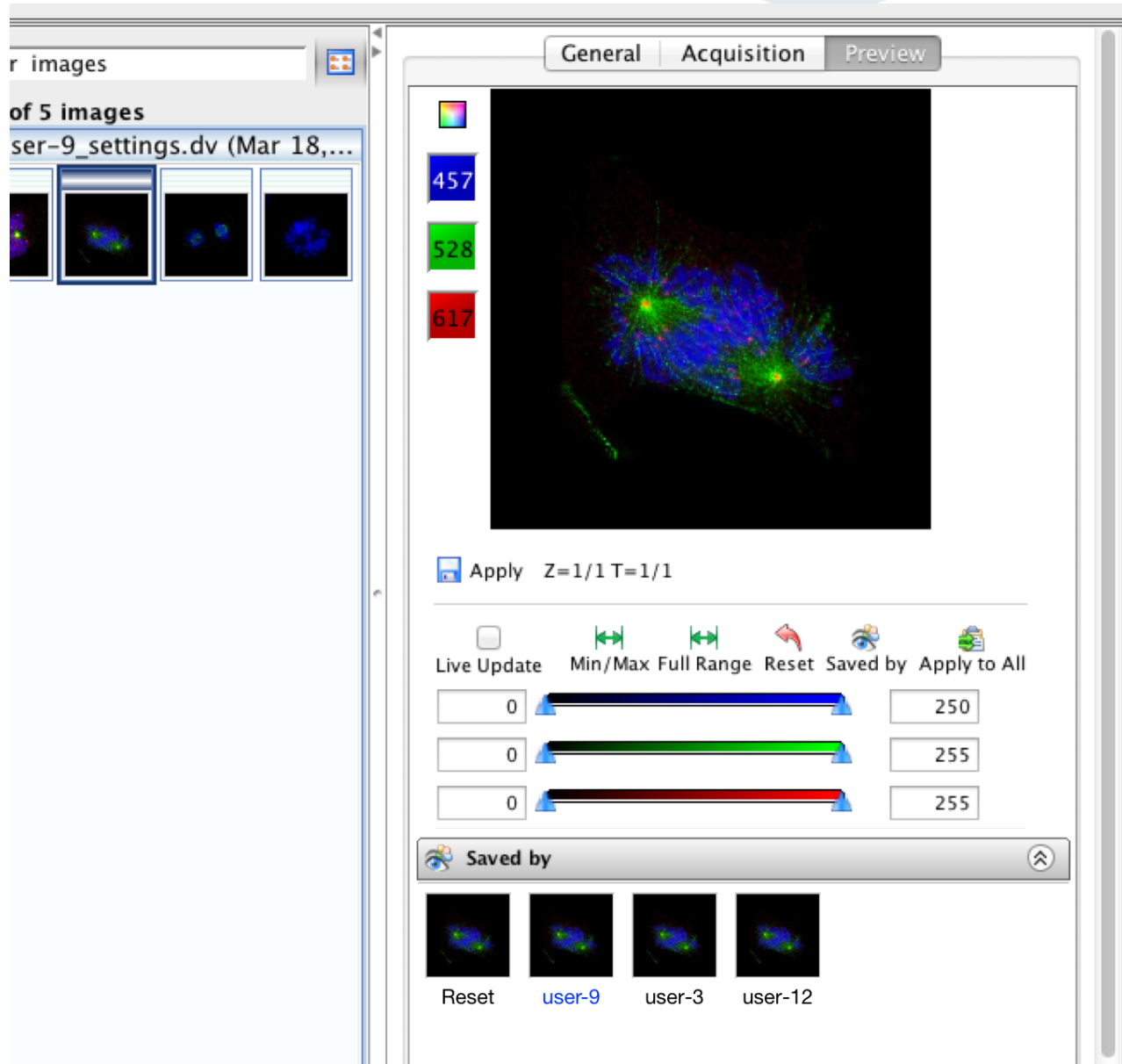
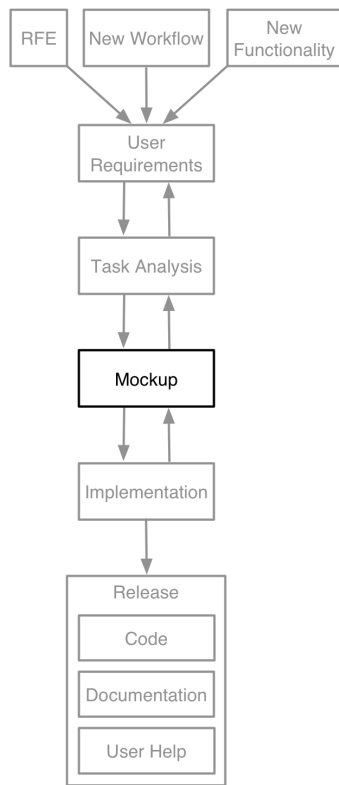
- Rendering Settings**  
in 5.2: Model on Formats 🧑🏻🧑🏻  
44 comments, 7 attachments, 5/12
- Rendering Follow-up**  
in Implementing [7] on Upcoming Features 🧑🏻  
2 comments, 5/9
- Rendering support for images with deviant dynamic ranges**  
in Ready for QA [7] on Upcoming Features 🧑🏻
- UI fixes rendering controls/preview**  
in Implementing [7] on Upcoming Features 🧑🏻
- Rendering Settings Model Discussion**  
in Tuesday on Week of 29 September 🧑🏻
- Rendering settings/Thumbnails generation Improvement**  
in Scoping [3] on Upcoming Features 🧑🏻
- Share rendering settings**  
in Done for 5.0.x [7] (archived) on Upcoming Features 🧑🏻  
6 comments, Archived
- Rendering Settings - Display in UI and other Issues.**  
in Mock-up/Scoping on UX Board 🧑🏻

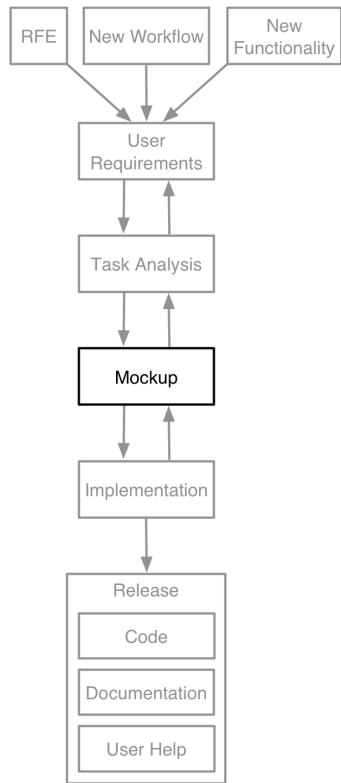
At the bottom of the cards list, there is a link "Show more cards...". The left sidebar shows various board sections including "Inbox: notes, to-be-discuss", "Warning about Move Group", "Orphaned Data Project", "Add Help link", "RFE: Allow users they are members owners in User Groups.", "BOLO - Night problems", and "Date Format". The right sidebar shows a "Reviewed" section with user avatars and a "to Insight" section with a user avatar.

# Steps – 5.0.5 state

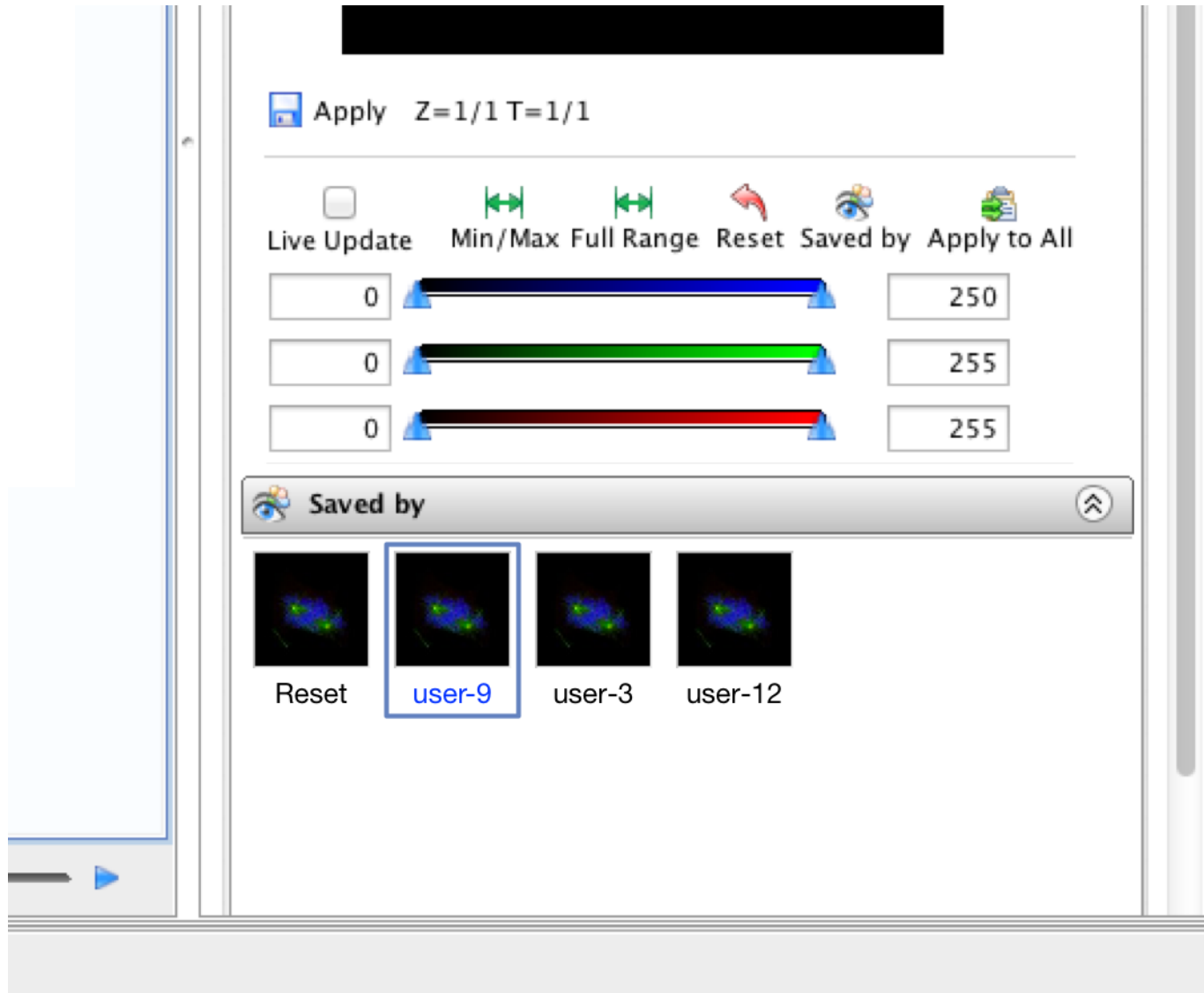


# Steps – 1<sup>st</sup> Round Mockups

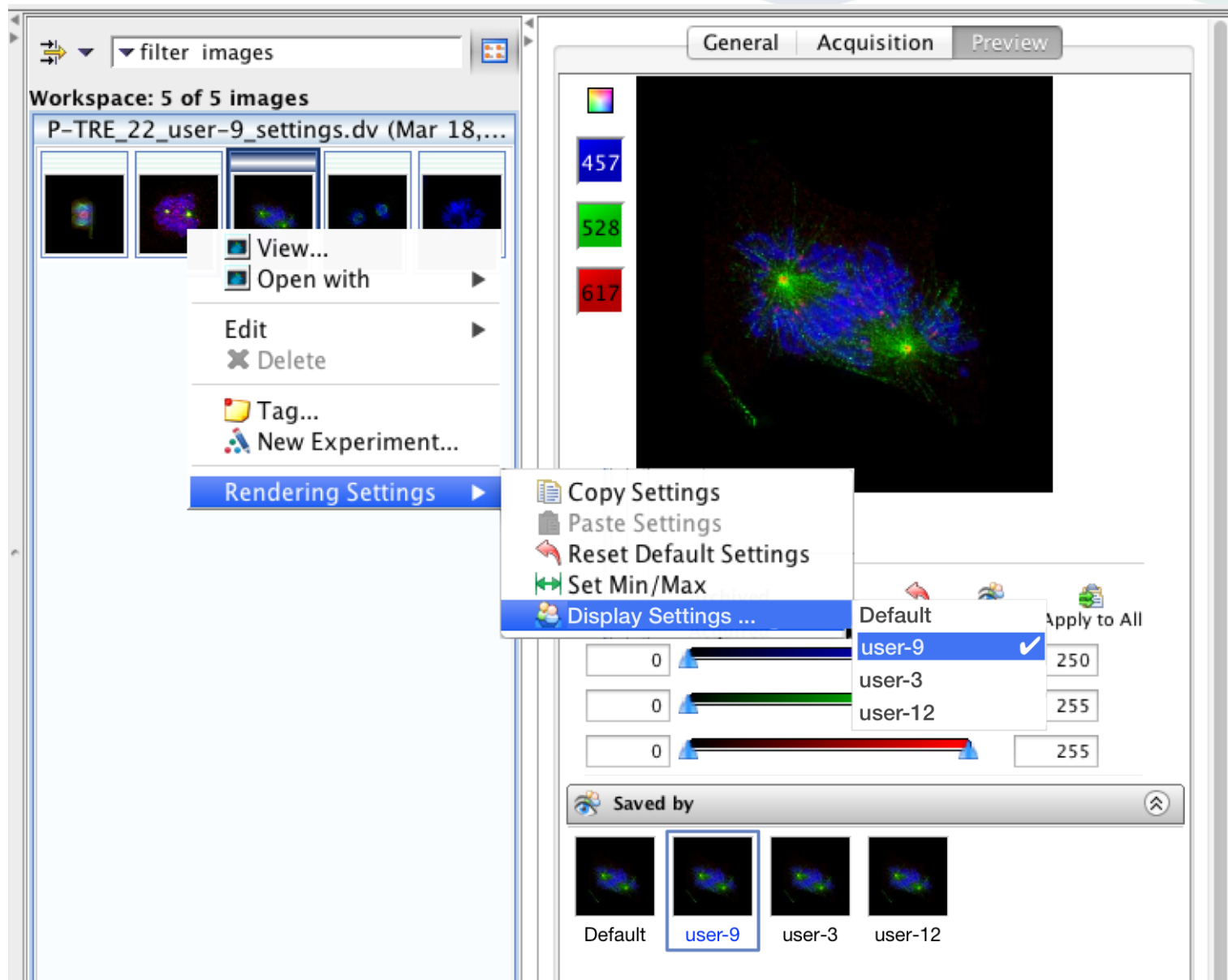
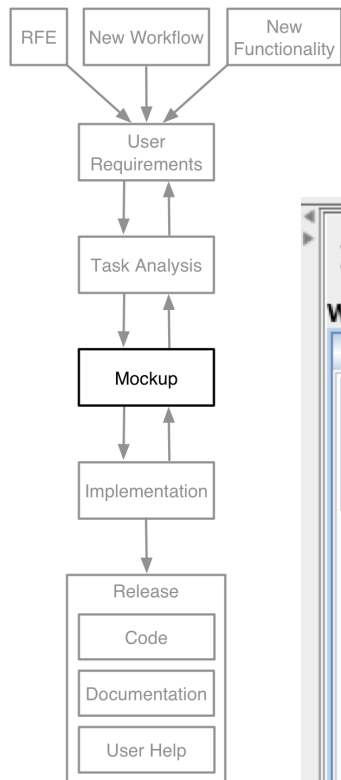


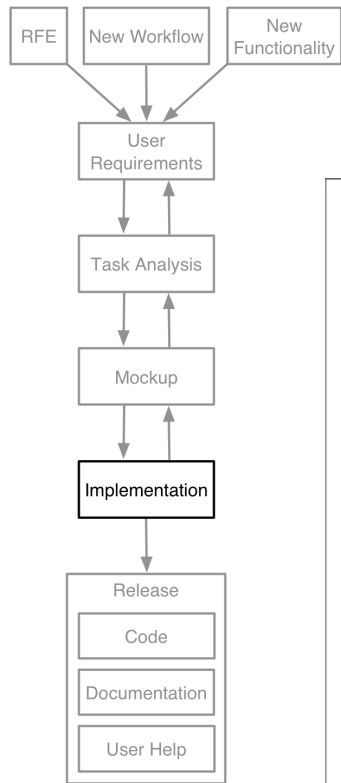


# Steps – 1<sup>st</sup> Round Mockups

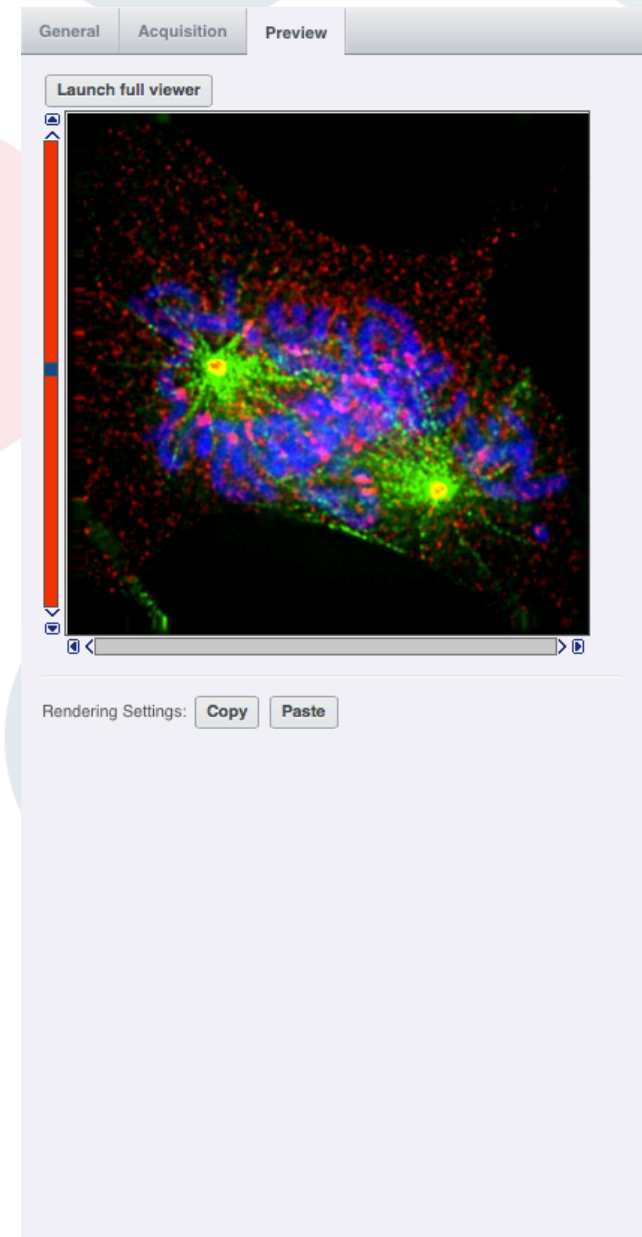
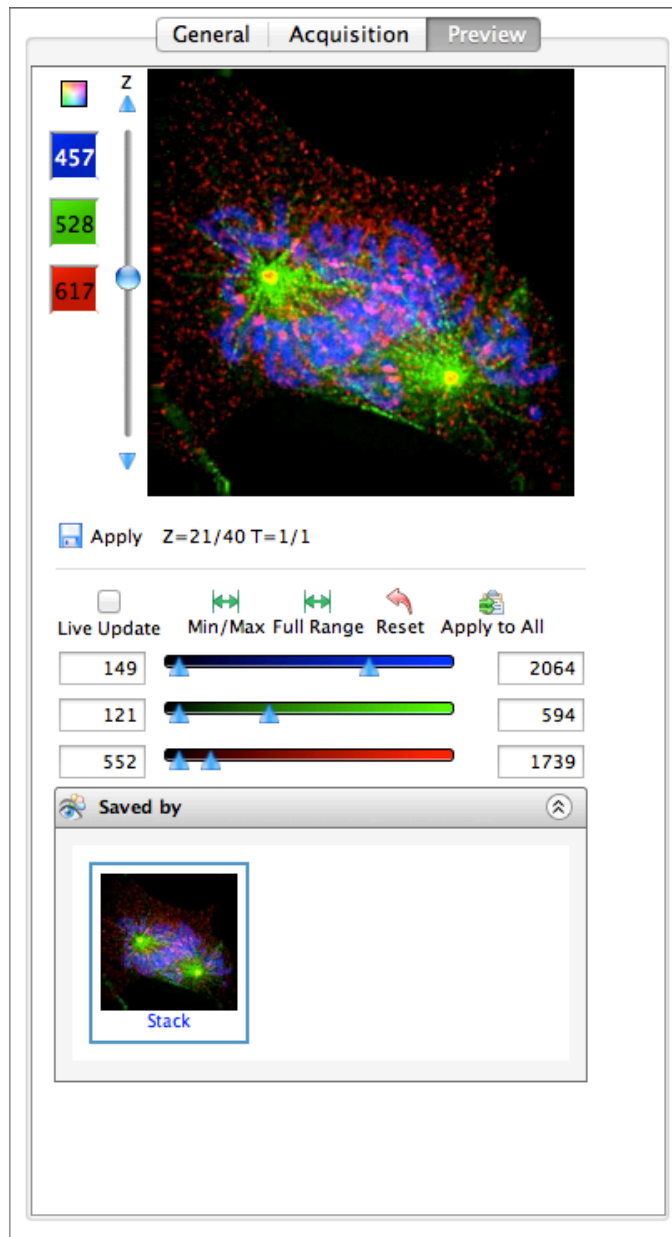


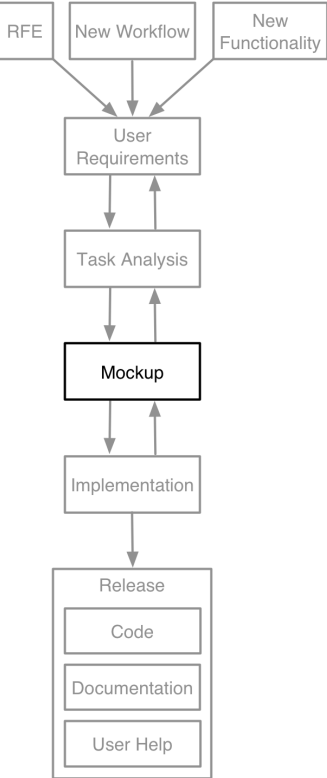
# Steps – 1<sup>st</sup> Round Mockups



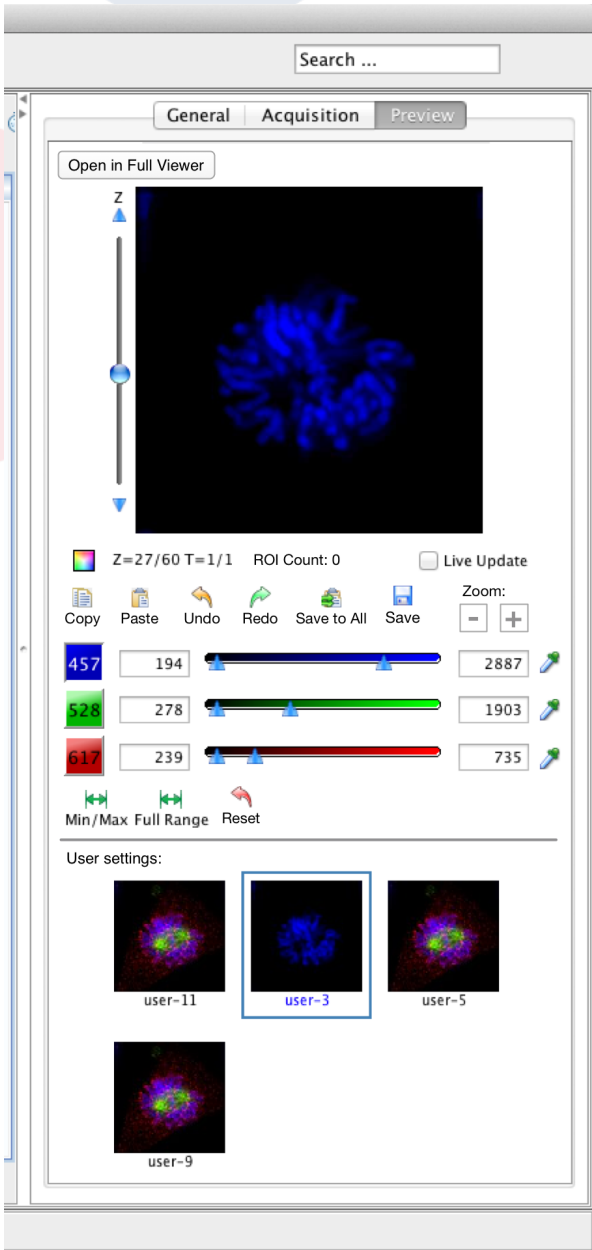
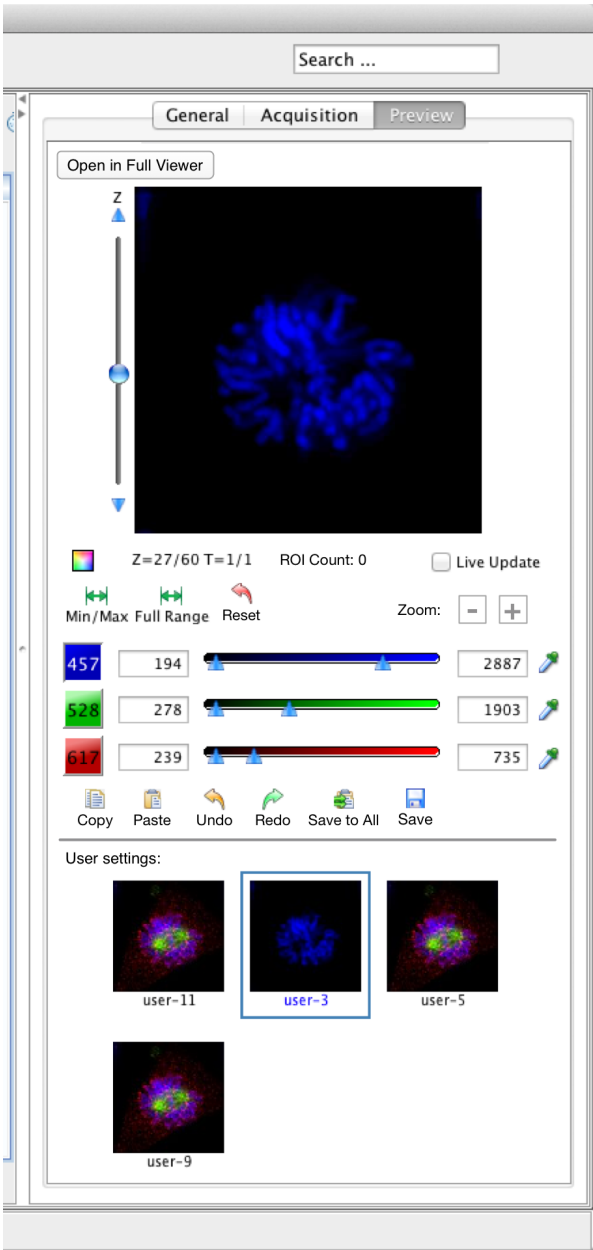


# Steps – 5.0.6 Implementation

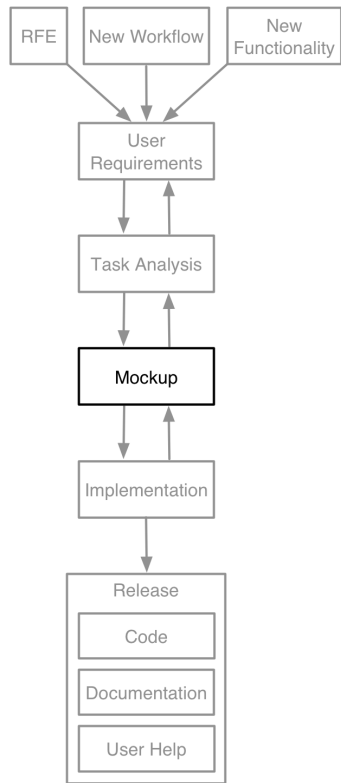




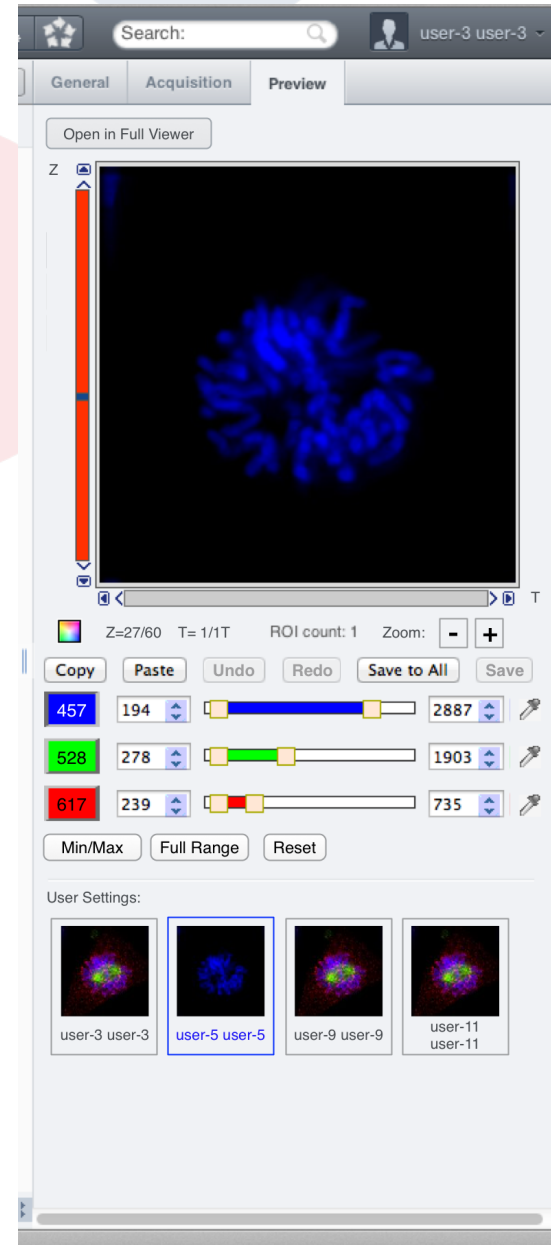
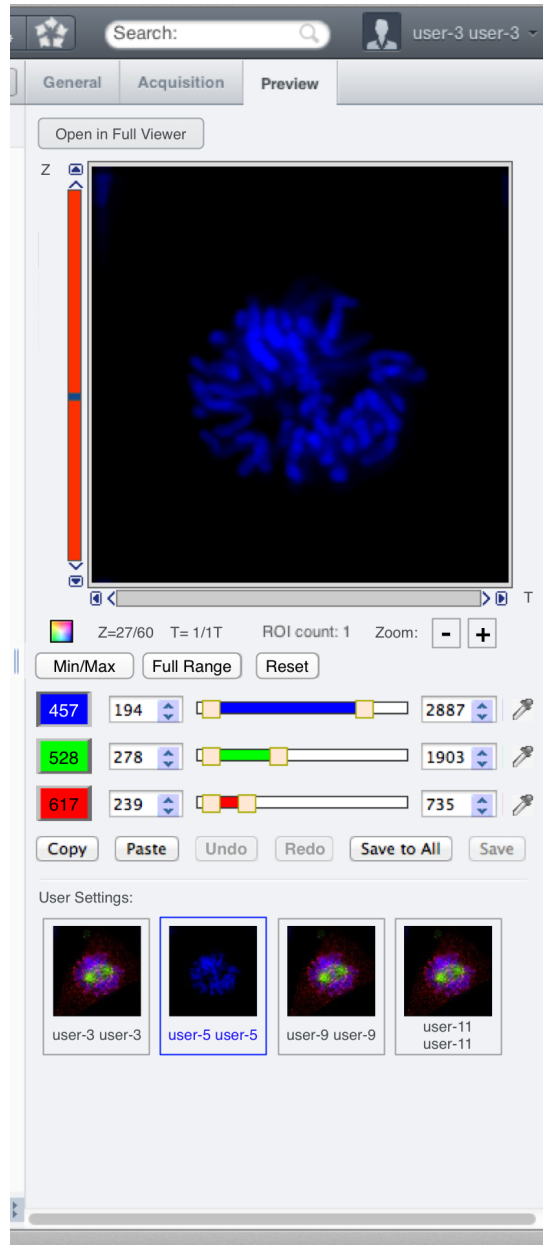
# Steps – 2<sup>nd</sup> Round Mockups

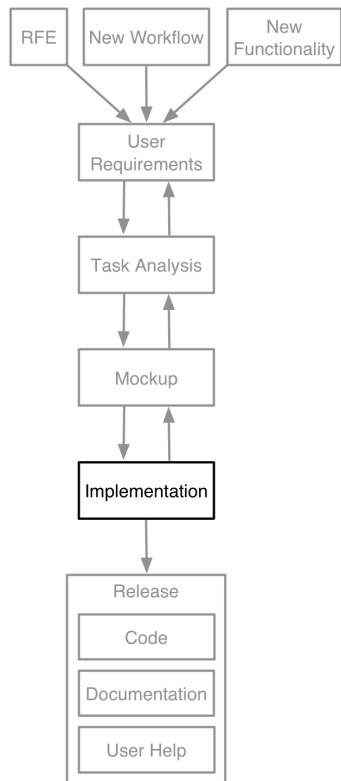




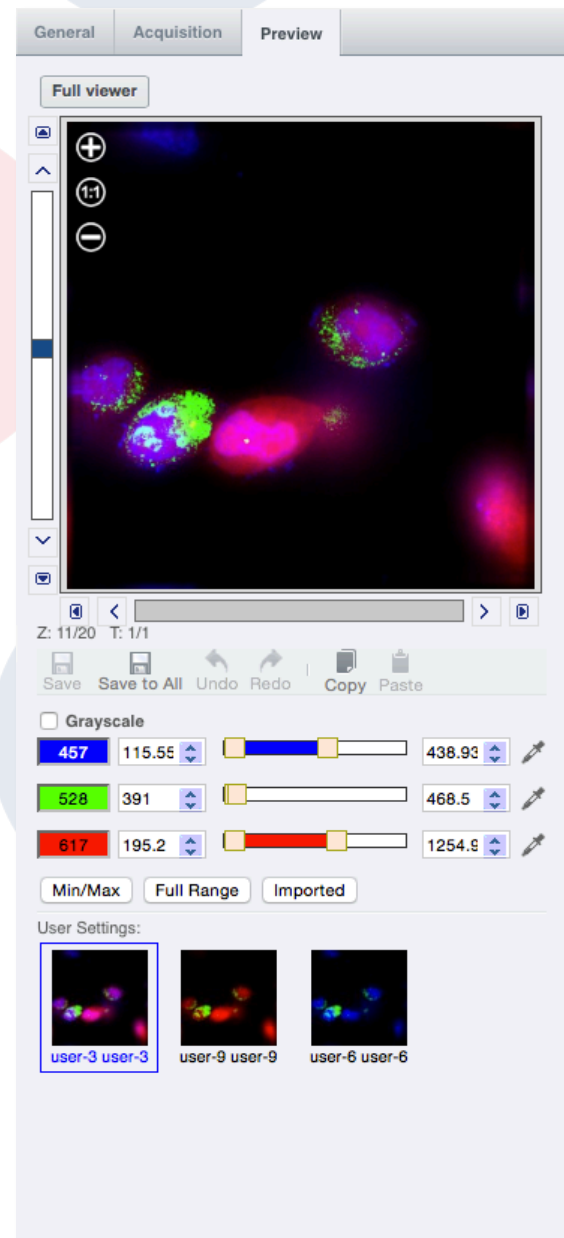
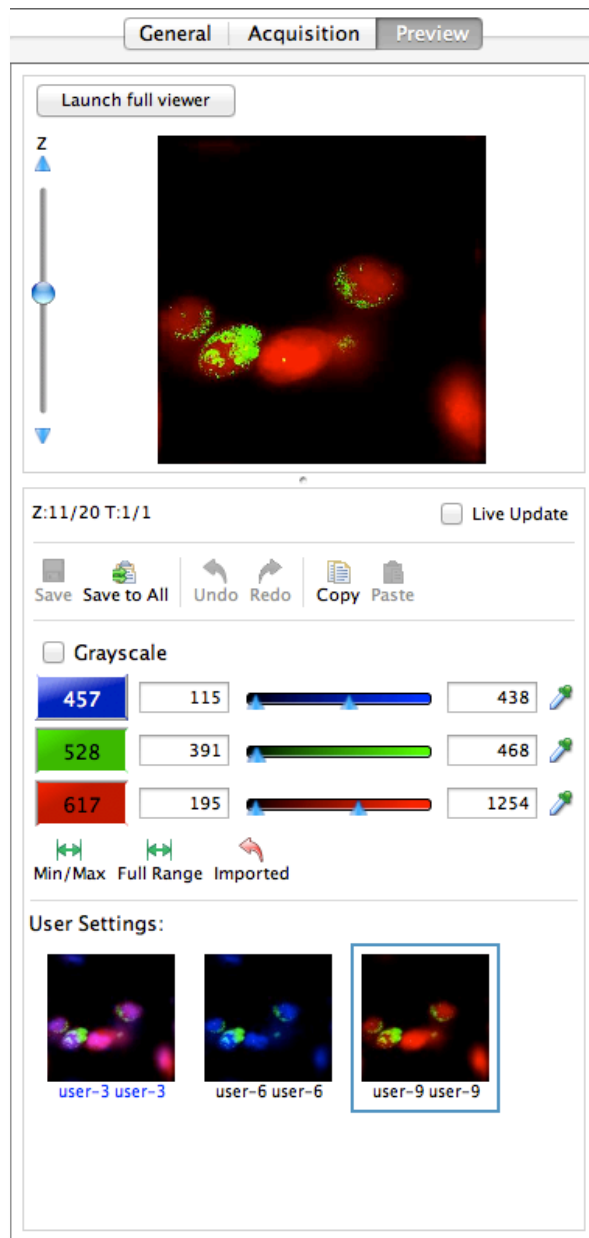


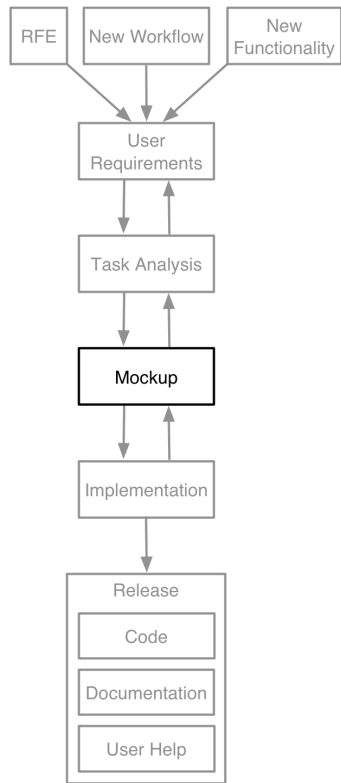
# Steps – 2<sup>nd</sup> Round Mockups



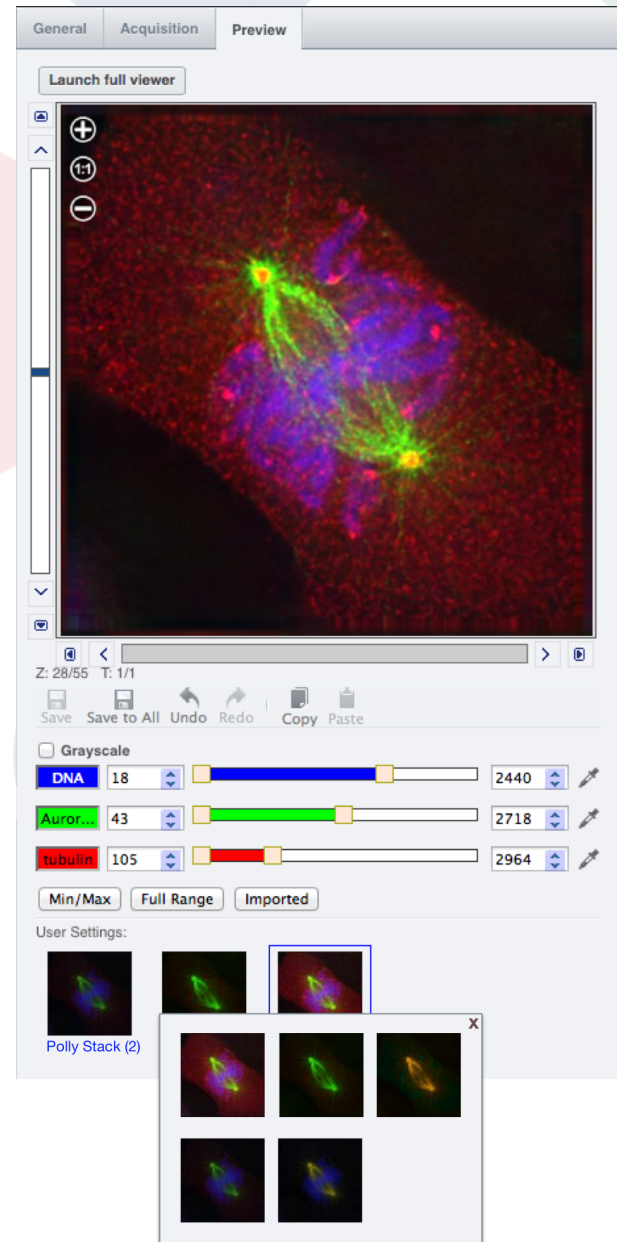
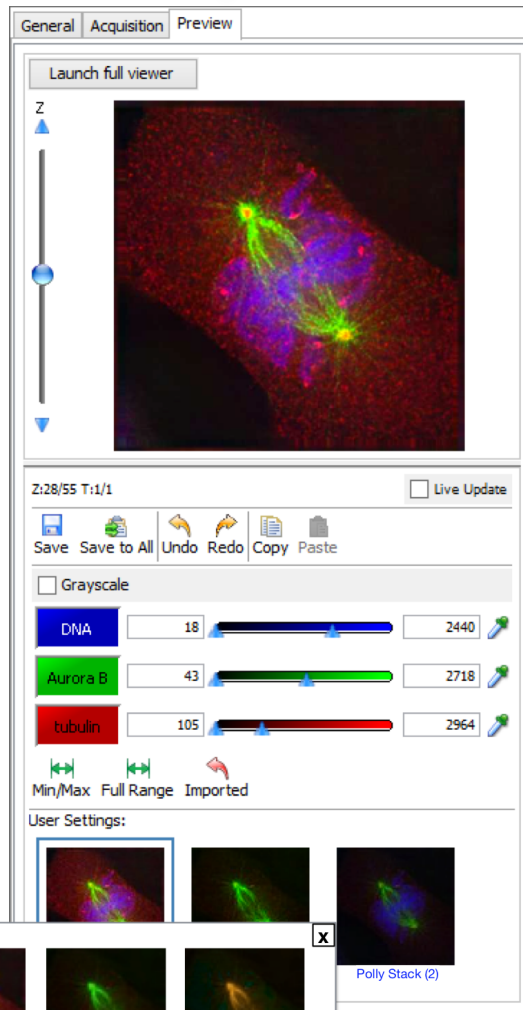


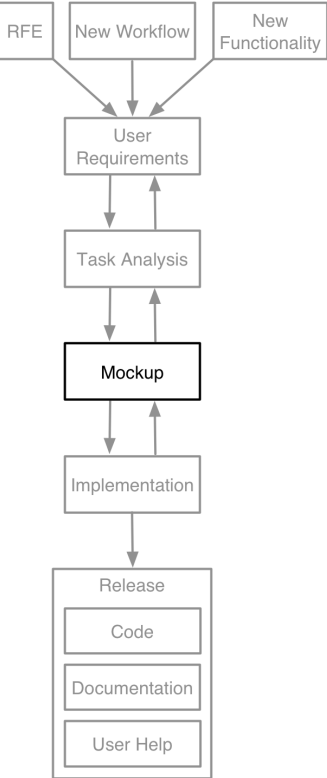
# Steps – 5.1.0 Implementation



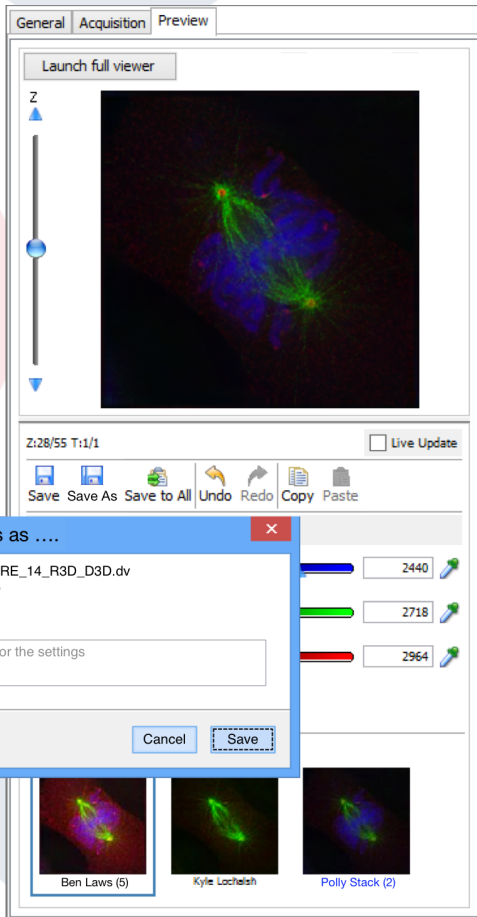
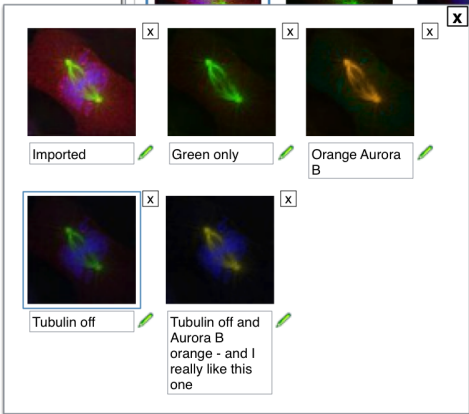
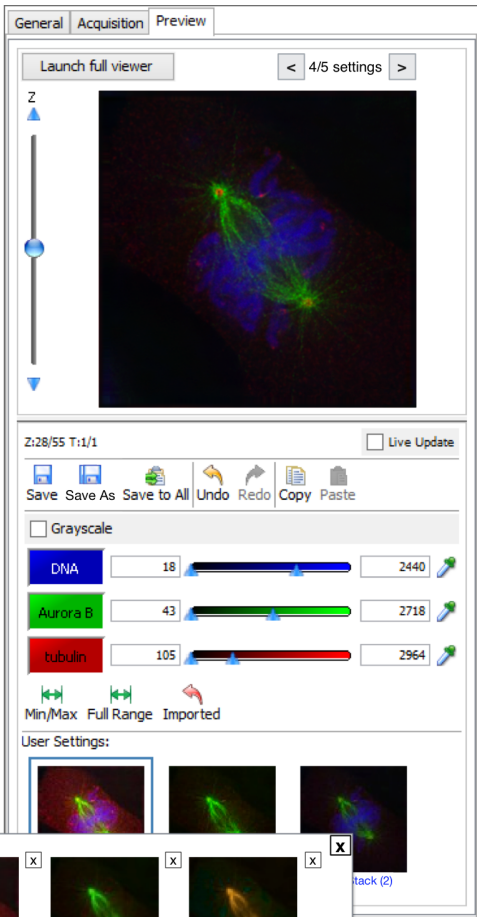


# Steps – 3<sup>rd</sup> Round Mockups

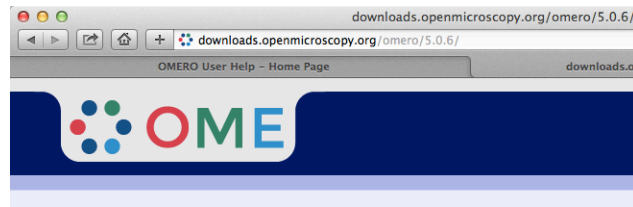
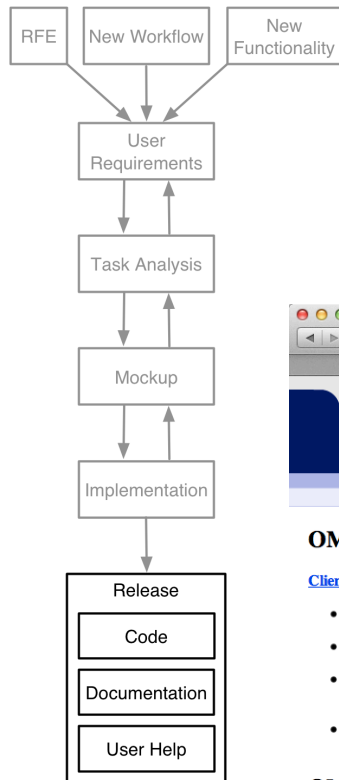




# Steps – 3<sup>rd</sup> Round Mockups



# Release



## OMERO 5.0.6 Downloads

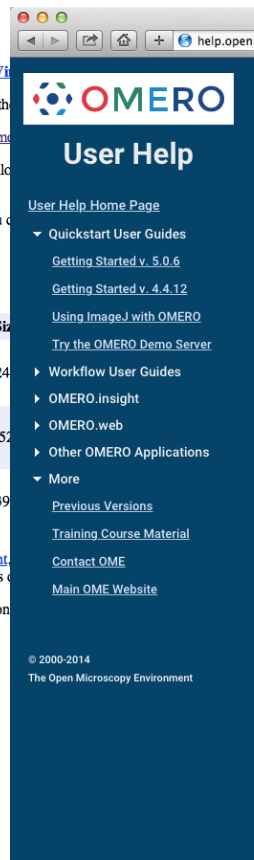
- Information on this release of OMERO is in the [OMERO 5.0.6 documentation](#)
- Full documentation is available as [web documentation](#)
- A standard OMERO user just needs to download the 5.0 server
- If you do not have an institutional server, you can run OMERO 5.0.6 locally.

## OMERO client downloads

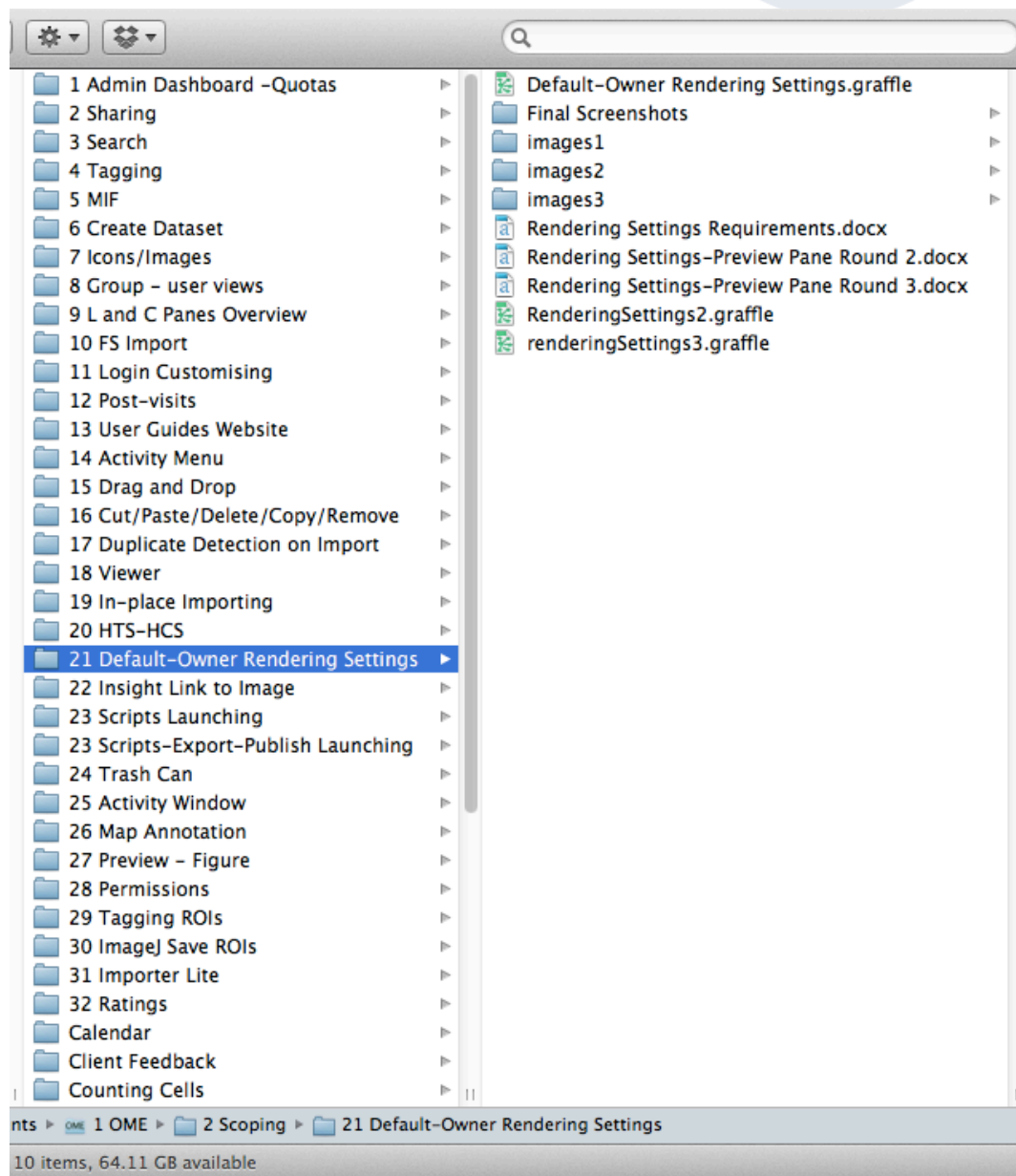
Clients	Size
Windows	78.24 MB
Mac OS X	229.52 MB
Linux	76.39 MB

- Each client package includes [OMERO.insight](#), so individual users can run OMERO 5.0.6 locally.
- Full instructions for installing the clients are on the [OMERO 5.0.6 documentation](#)

## OMERO plugin downloads



# Iterations



# Most Valuable when Hardest

- everyone resists change to the status quo
- often have to deal with “ownership”
  - design and code
- identify and deal with issues on paper
- visualisation is key
  - sketches, mockups, paper prototypes
- “it’s so simple – why did it take so long?”

# Thanks

- Jason Swedlow
- OME Team
- CLS User-testers

**wellcome**trust

